

Fast Timing via Cerenkov Radiation



Earle Wilson,

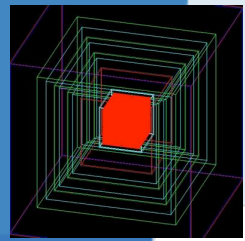
Advisor: Hans Wenzel

Fermilab

August 5, 2009

Project Report





Why do we need fast timing?

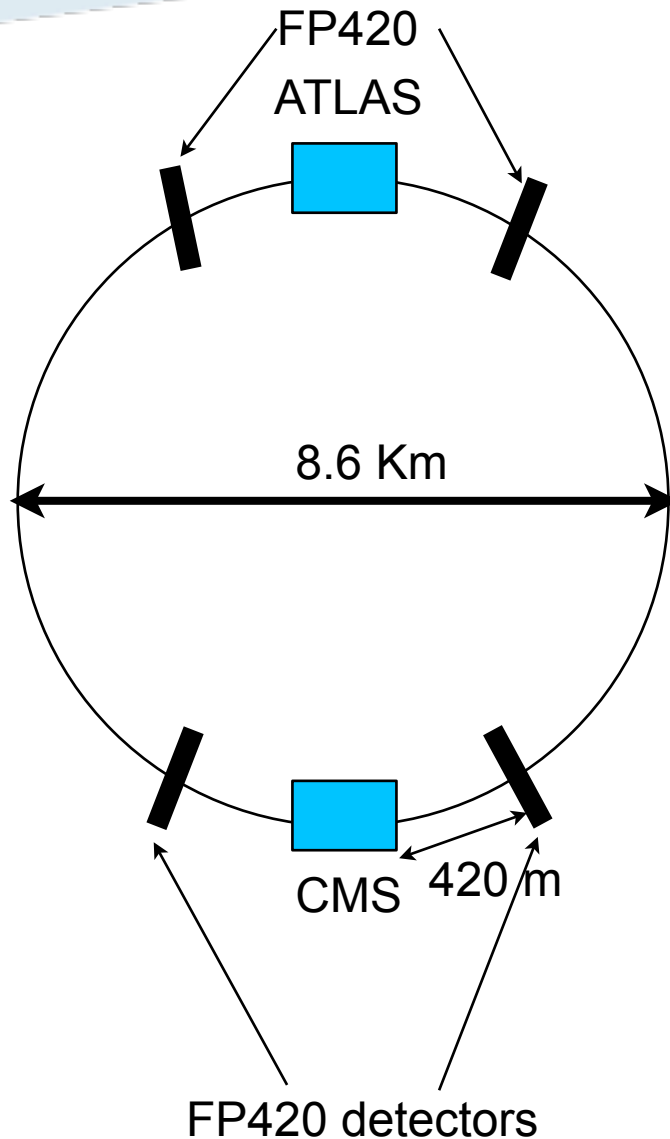
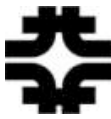


Fig. 1: Simple Layout of the LHC and proposed FP420 detectors

To associate scattered protons with their point of interaction, **timing resolution on the order of picoseconds** will be needed.

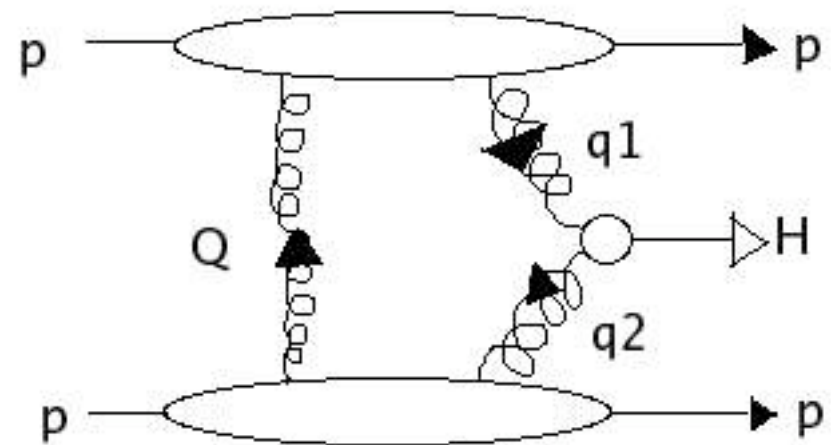


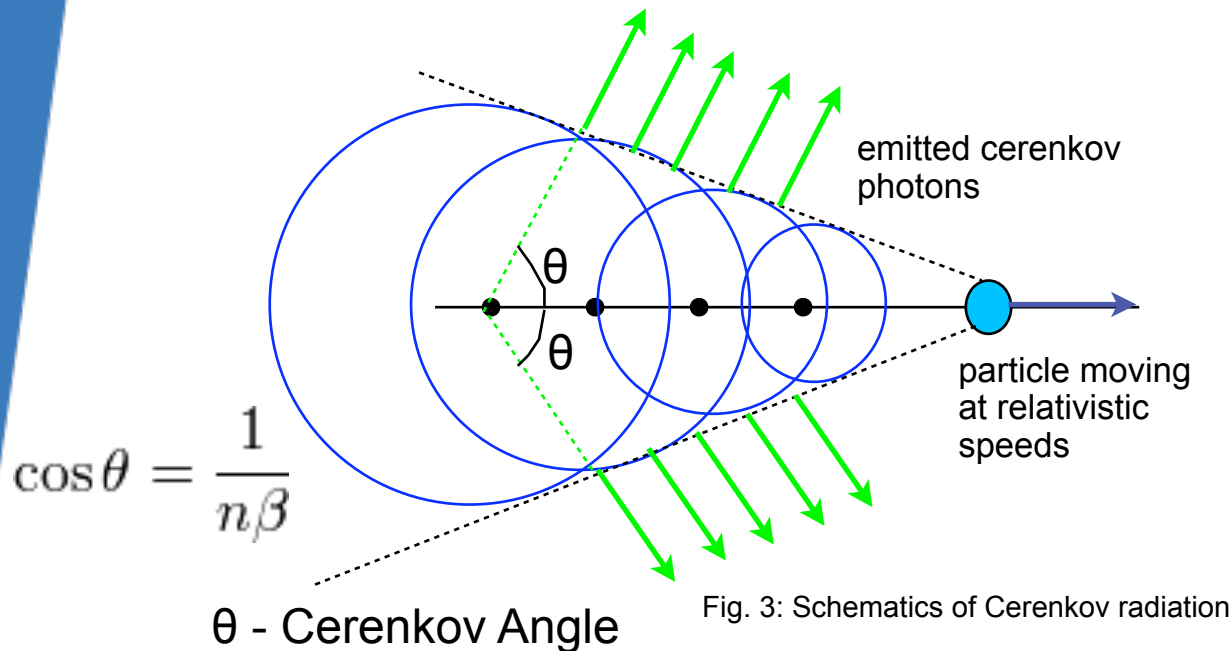
Fig. 2: Central Exclusive Production (CEP): $pp \rightarrow p + H + p$.

- The **FP420 R&D** promises to rich program of studies of the Higgs Boson, quantum chromodynamics, electroweak and beyond the Standard Model physics.

Why Cerenkov Radiation?



- Cerenkov radiation occurs when a charged particle traverses a dielectric medium at a speed greater than the **speed of light in that medium**.



Important properties of cerenkov radiation:

- Cerenkov Light is **prompt**.
- Cerenkov light is emitted at a given angle for given refractive index.

Cerenkov radiation emits mostly **blue light** in the visible spectrum

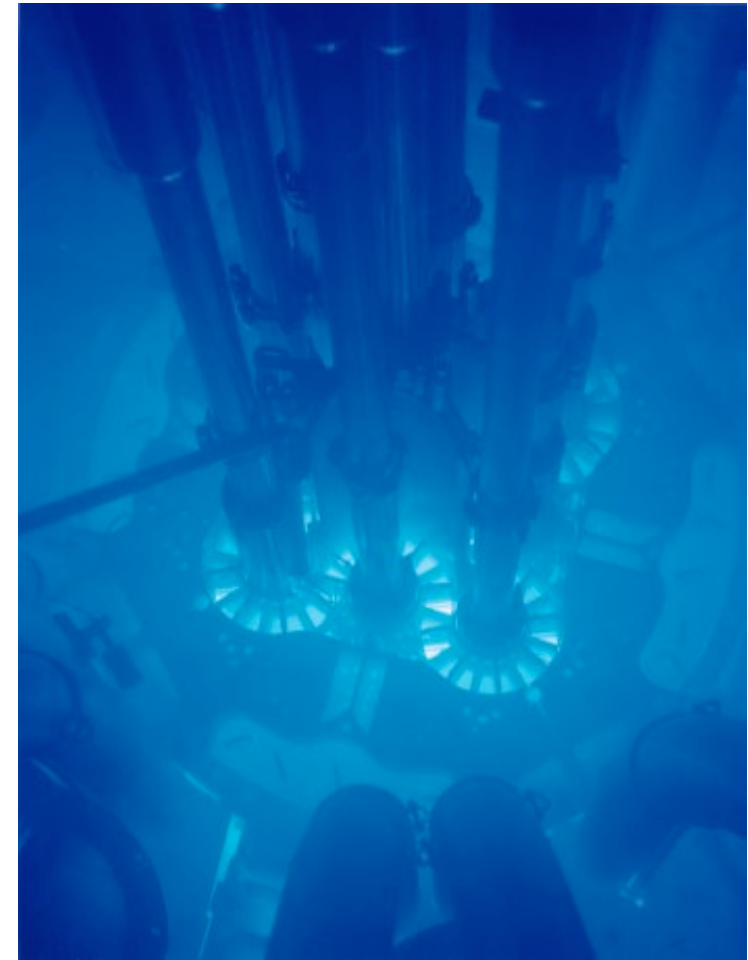
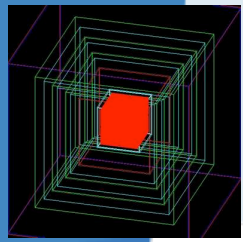


Fig. 4: Blue Cerenkov light seen at a nuclear reactor.

Picture courtesy of Wikipedia:
http://en.wikipedia.org/wiki/Cherenkov_radiation

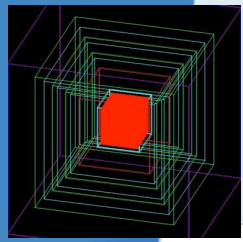


Project Objective: Conduct simulation studies to explore the possibility of using quartz and aerogel to make detectors capable of picosecond timing.



Toolbox

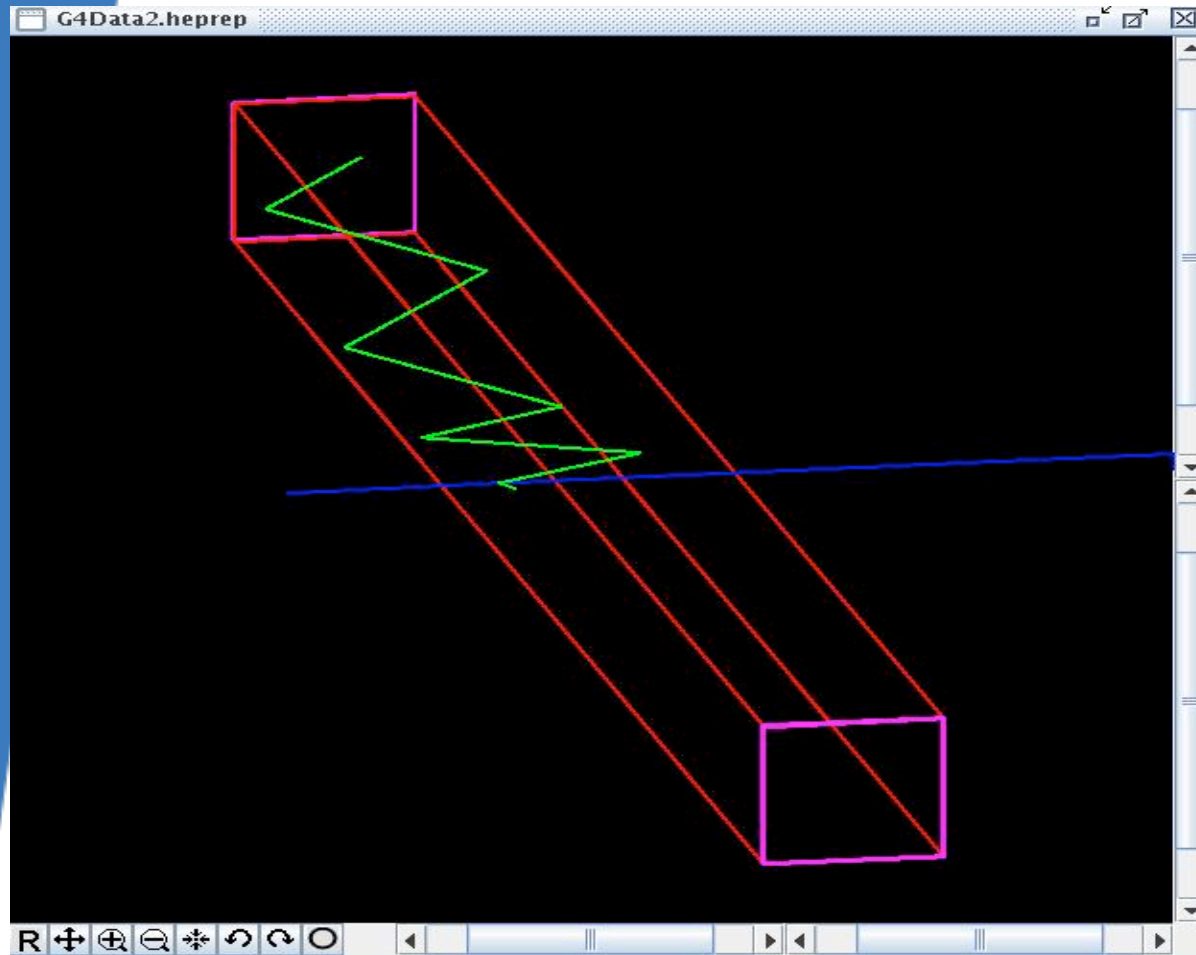
- Geant4: A C++ based Monte Carlo simulation software that simulates the passage of particles through matter. Simulates processes inside radiator, i.e. Quartz bar and Aerogel. Includes:
 - ♦ Electro-magnetic physics
 - ♦ Cerenkov radiation
 - ♦ Rayleigh Scattering (only for Aerogel)
 - ♦ Absorption
 - ♦ Dispersion (only for Quartz)
 - ♦ Reflection, refraction etc...
 - ♦ Outputs ROOT file for analysis
- ROOT: A C++ based analysis software. Simulates detector response:
 - ♦ Quantum Efficiency
 - ♦ Light Collection Efficiency
 - ♦ Time transit spread
 - ♦ Outputs ROOT file for analysis.



Quartz Bar Geometry and Set-up



Fig. 5: Layout of quart bar simulation



- Quartz bar:
6x6 mm x 9cm.

- 6X6 mm sensitive detectors on each end.

- Incident beam of 7TeV protons perpendicular to bar.

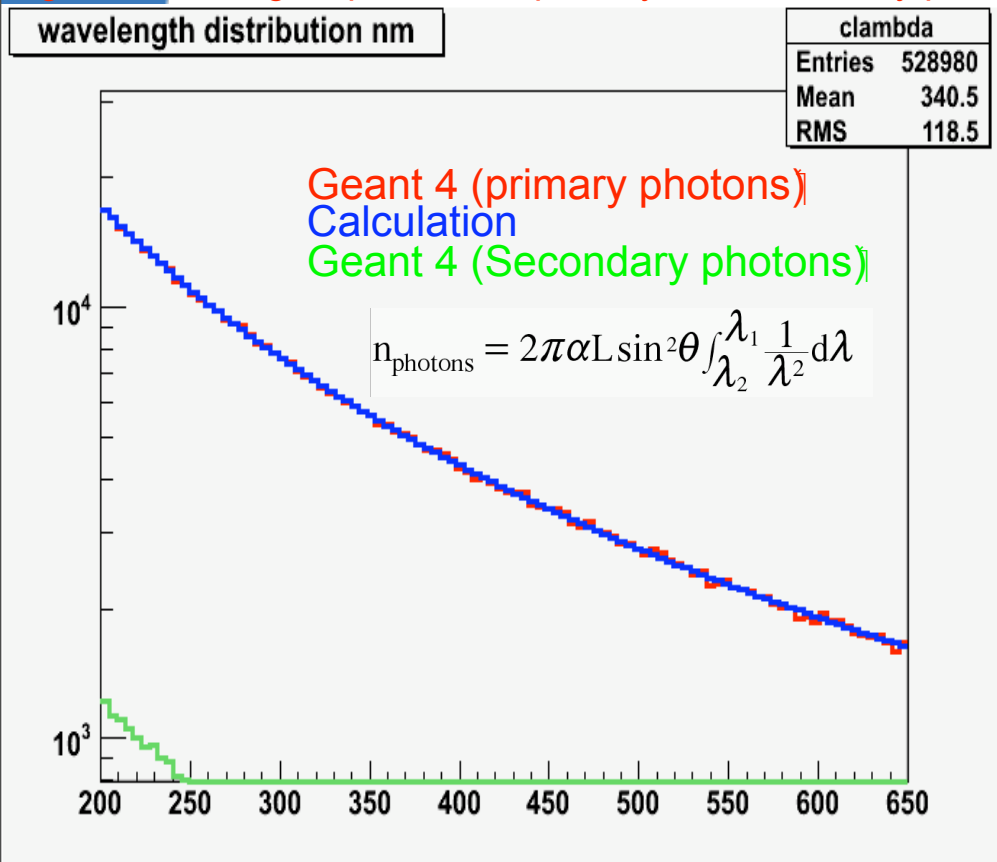
- Only Cerenkov radiation. Scintillation, and rayleigh scattering were not added. Dispersion was not added initially.

Photon Spectrum/Statistics



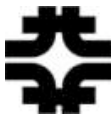
Refractive Index: 1.5, 1000 Events
Results Taken at the moment of creation.

Fig. 6: Wavelength spectrum of primary and secondary photons.



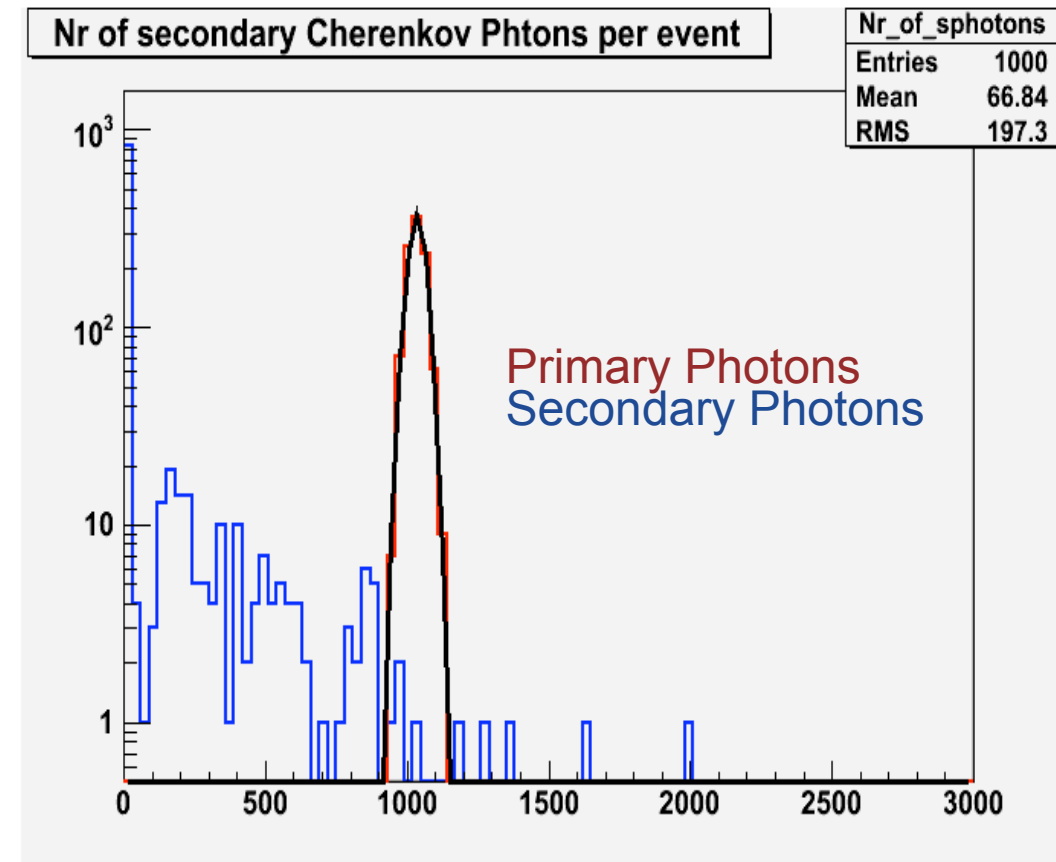
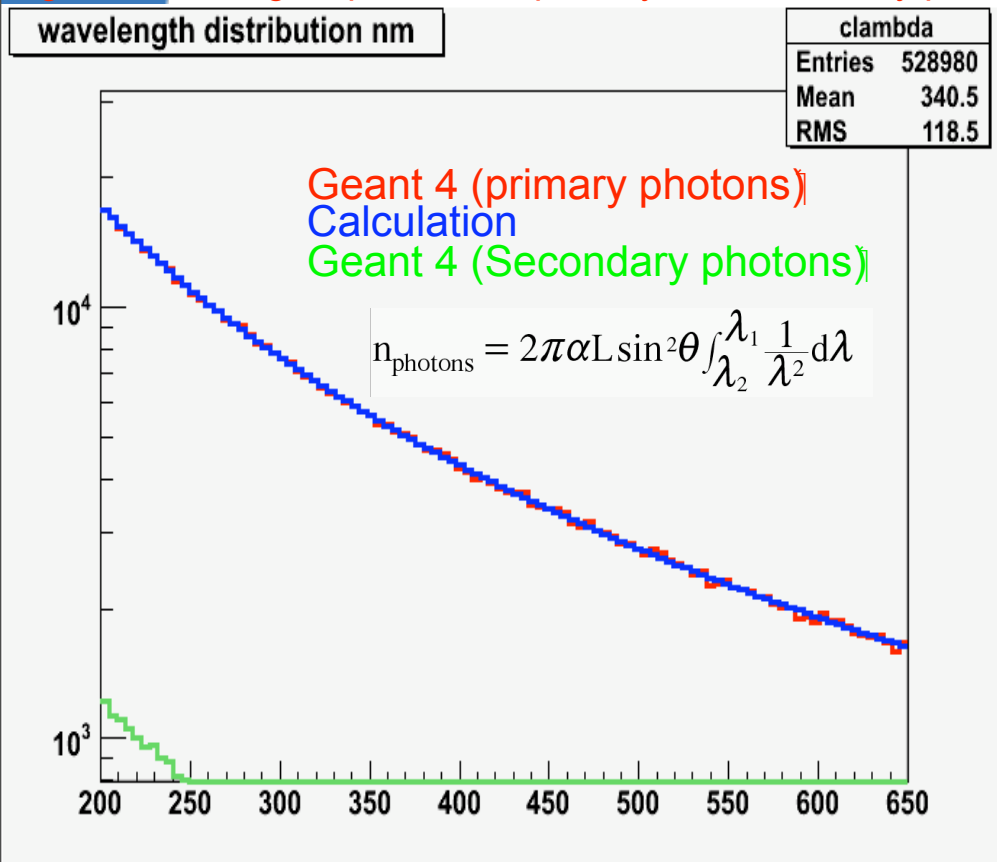
- **Primary Photon:** Cerenkov photon that originates directly from incident particle (proton).
- **Secondary Photon:** Cerenkov photon that originates from delta electrons.
- **Secondary photons** can potentially skew timing results by arriving at the detector before the primary photons.

Photon Spectrum/Statistics

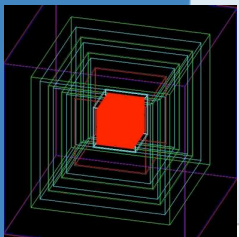


Refractive Index: 1.5, 1000 Events
Results Taken at the moment of creation.

Fig. 6: Wavelength spectrum of primary and secondary photons. Fig. 7: Number of primary and secondary photons per event.



- **Primary Photon:** Cerenkov photon that originates directly from incident particle (proton).
- **Secondary Photon:** Cerenkov photon that originates from delta electrons.
- **Secondary photons** can potentially skew timing results by arriving at the detector before the primary photons.

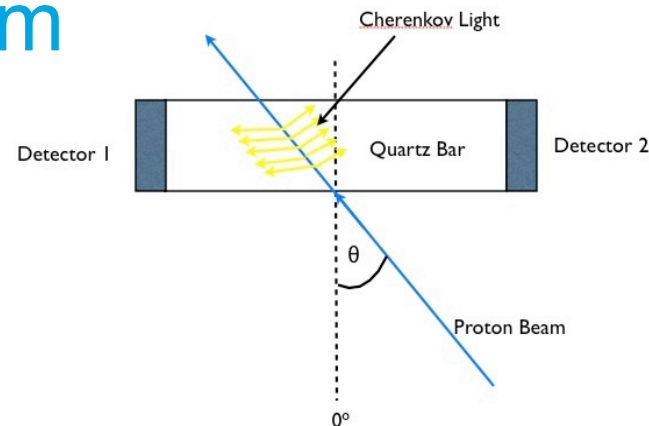
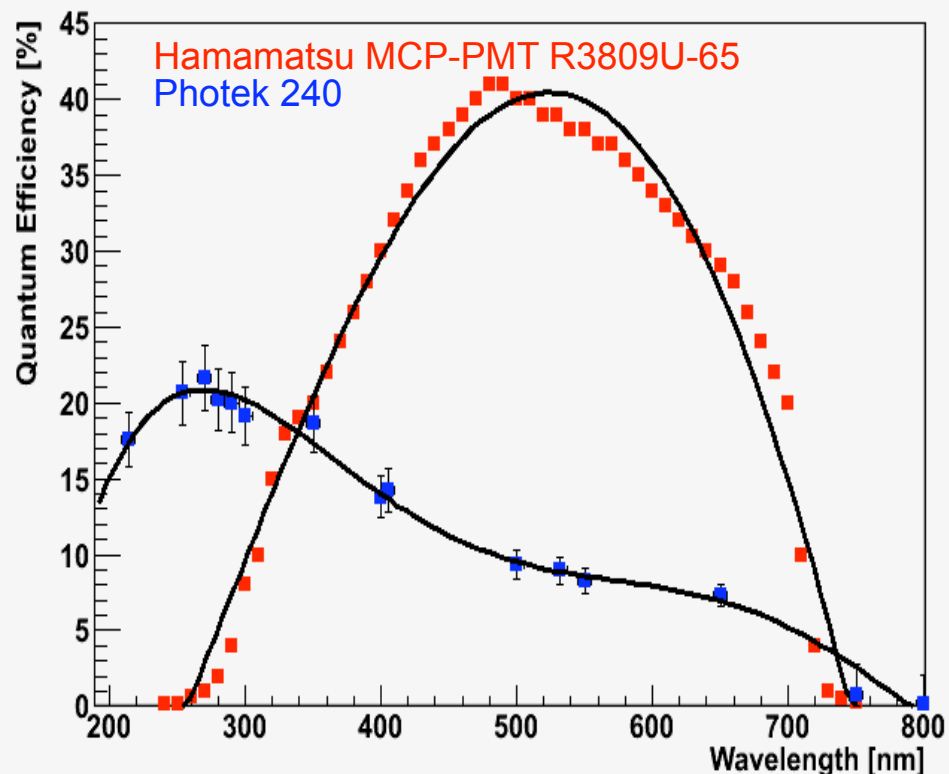


Average Number of Photoelectrons at Each Detector vs. Angle of Incident Beam

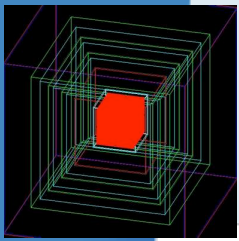


fig. 8: Quantum Efficiency of Photek and Hamamatsu vs. wavelength

A graph Showing Quantum Eff vs. Wavelength



- Time transit spread: 30 psec
- Gain: 100
- Cerenkov angle: 48.2



Average Number of Photoelectrons at Each Detector vs. Angle of Incident Beam

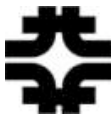
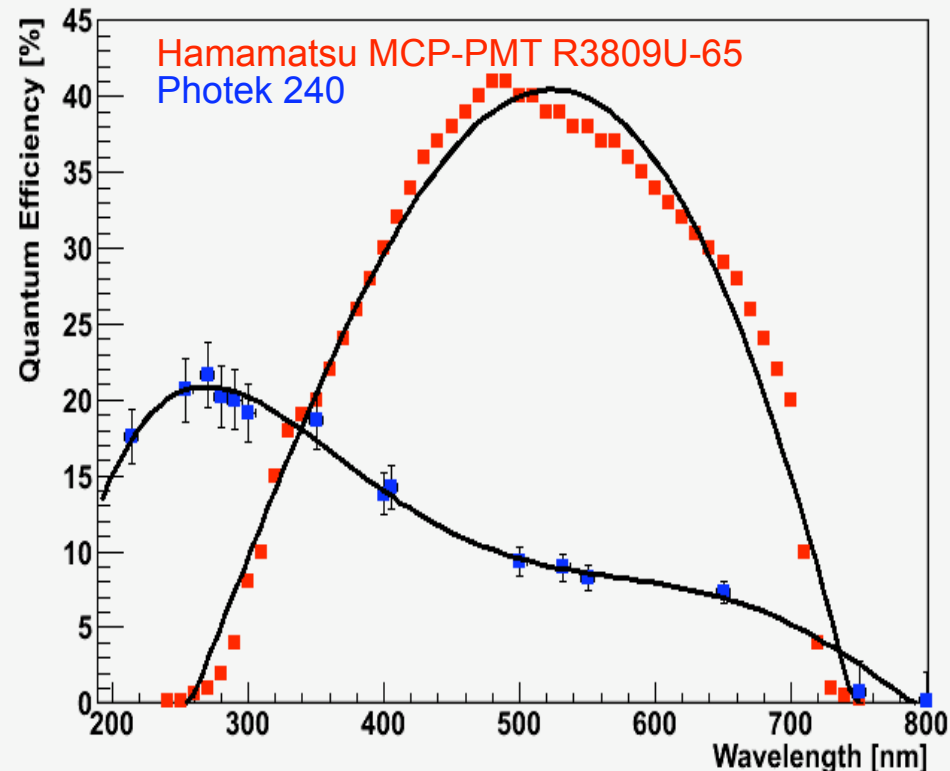


fig. 8: Quantum Efficiency of Photek and Hamamatsu vs. wavelength

A graph Showing Quantum Eff vs. Wavelength



- Time transit spread: 30 psec
- Gain: 100
- Cerenkov angle: 48.2

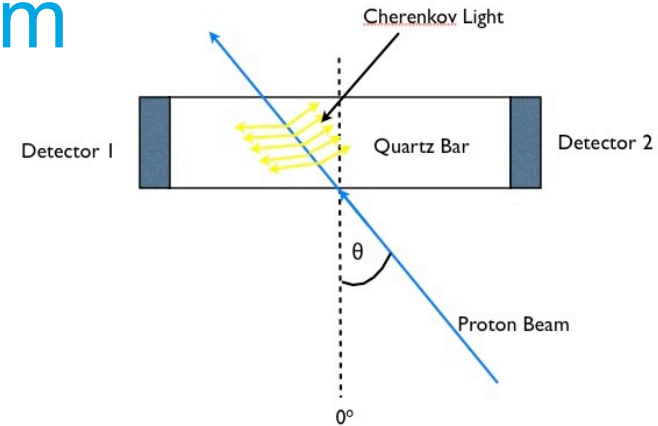
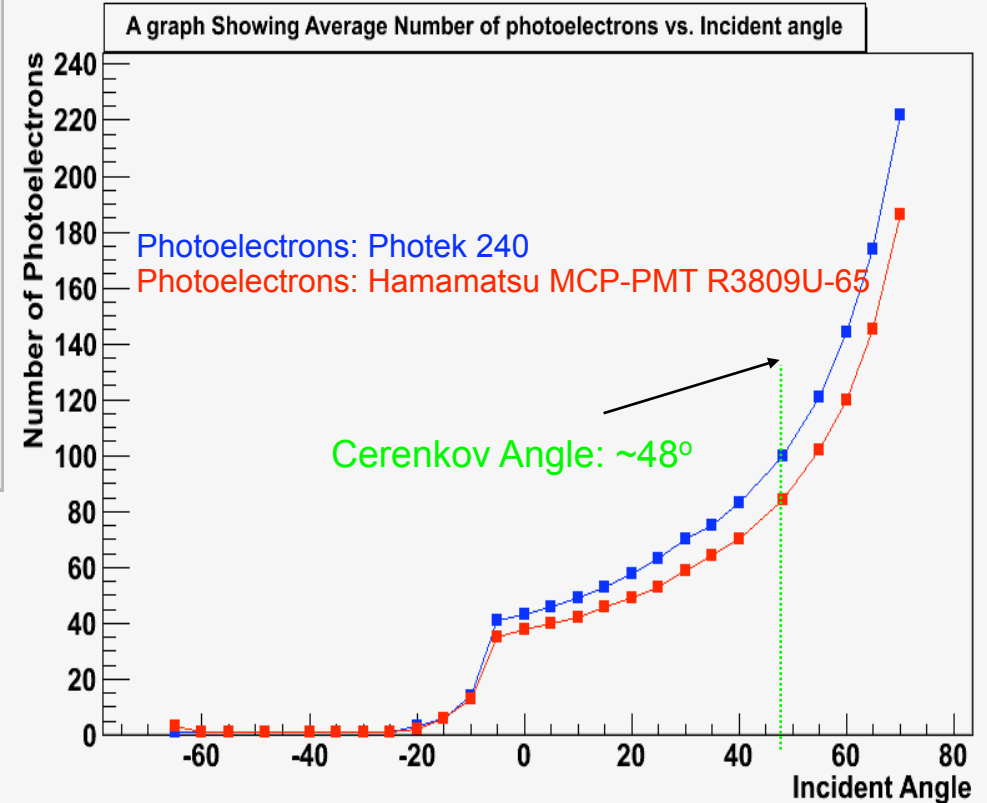


Fig. 10: Number of photoelectrons vs. incident angle



The Differentiated Center of Gravity Method (DCOG)



Fig. 11: Arrival time of electrons

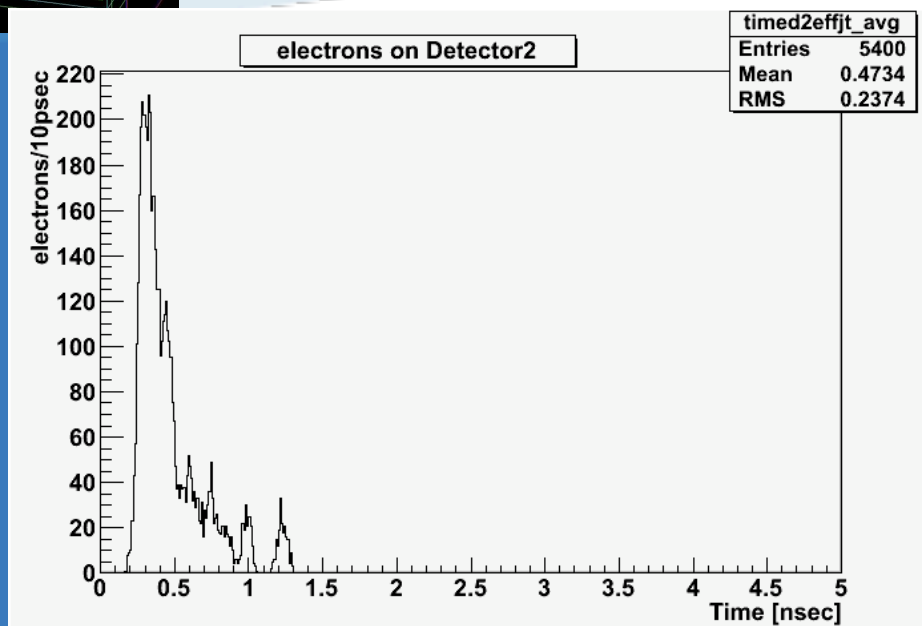


Fig. 12: Arrival Pulse Differentiated

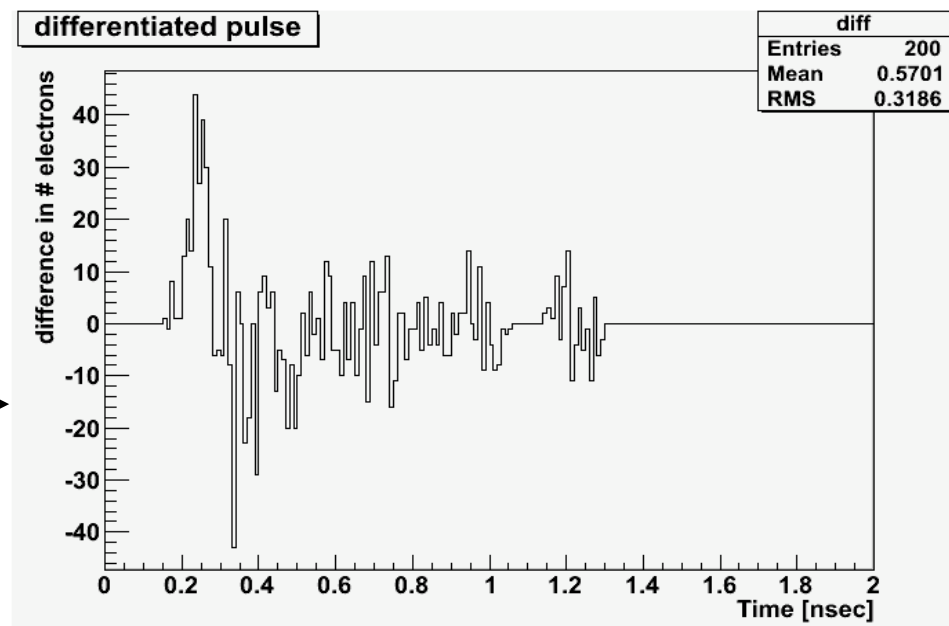


Fig. 13: Center of Gravity of 1st peak in Diff. Arrival Pulse

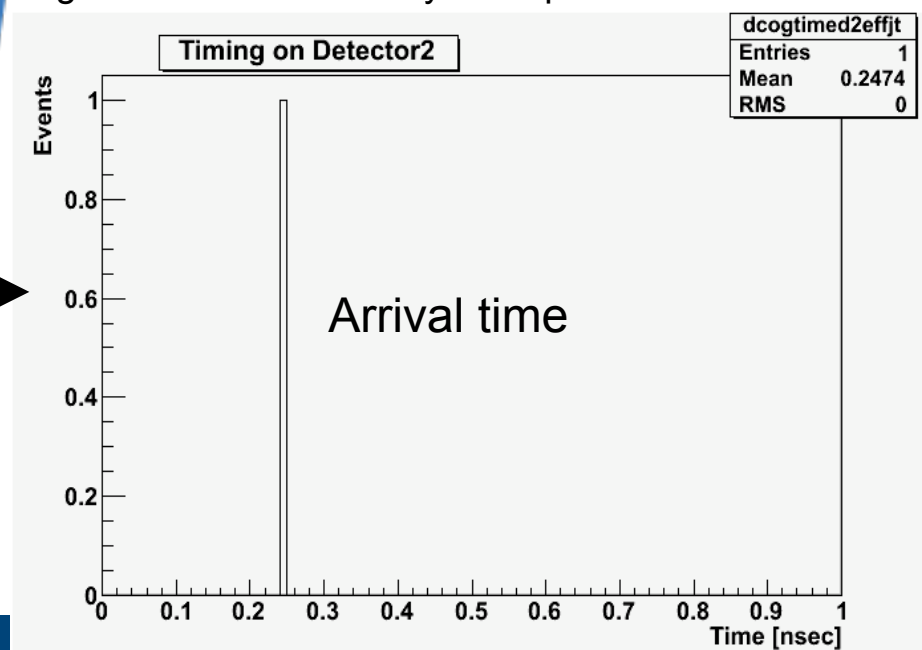
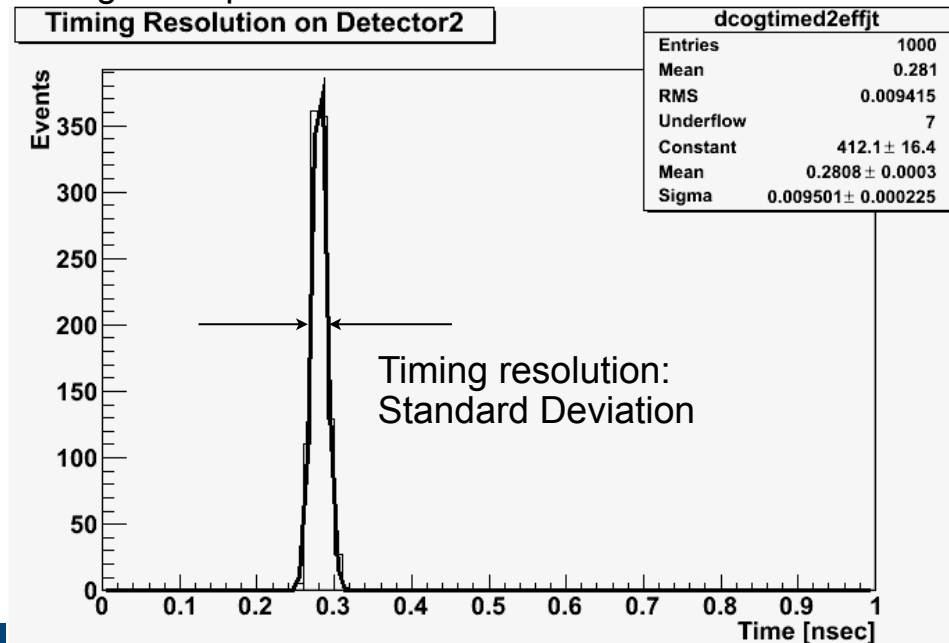


Fig. 14: Spread of arrival time for a 1000 events



Arrival Time and Timing-Resolution vs. Angle Incident Beam

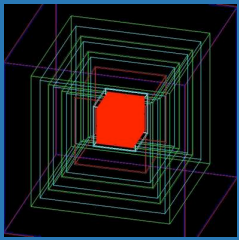
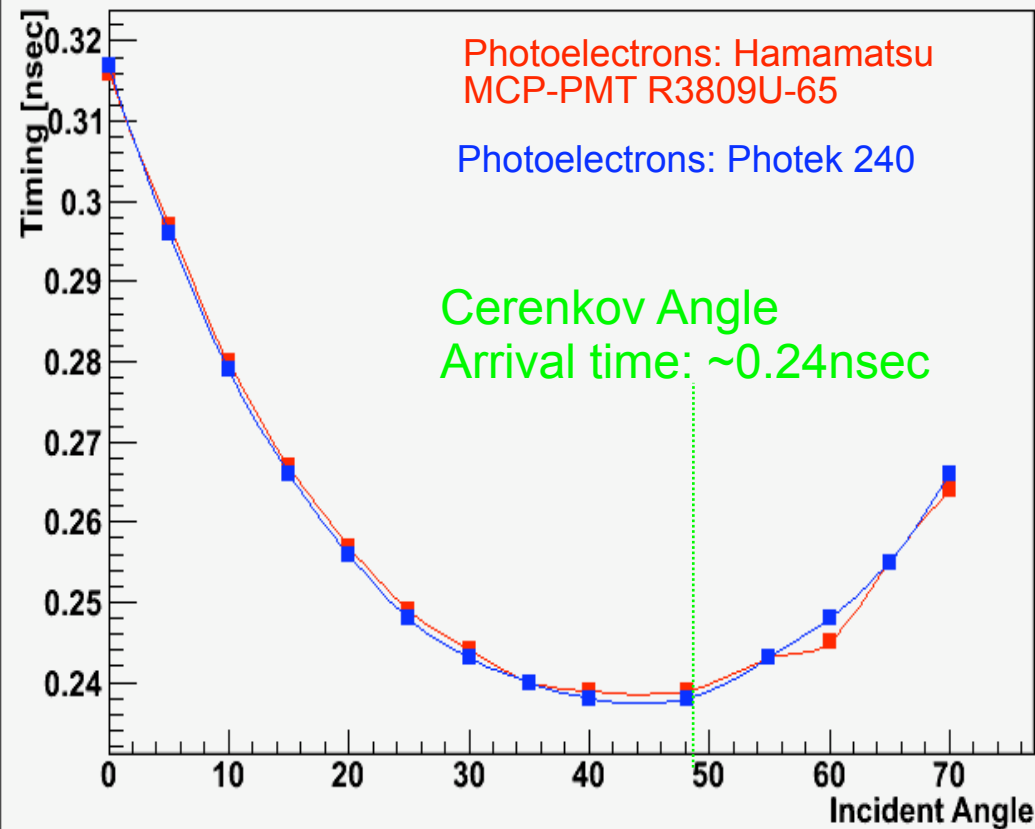


Fig. 15: Arrival Time vs. incident angle

A graph Showing Average Timing vs. Incident angle



- Timing and timing resolution obtained using DCOG Method
- Cerenkov Angle: 48.2
- Time Transition Spread: 30 psec, Gain: 100
- Each data point is taken over 1000 events.
- Best timing resolution of ~2.8 psec at 65 degrees.**

Arrival Time and Timing-Resolution vs. Angle Incident Beam



Fig. 15: Arrival Time vs. incident angle

A graph Showing Average Timing vs. Incident angle

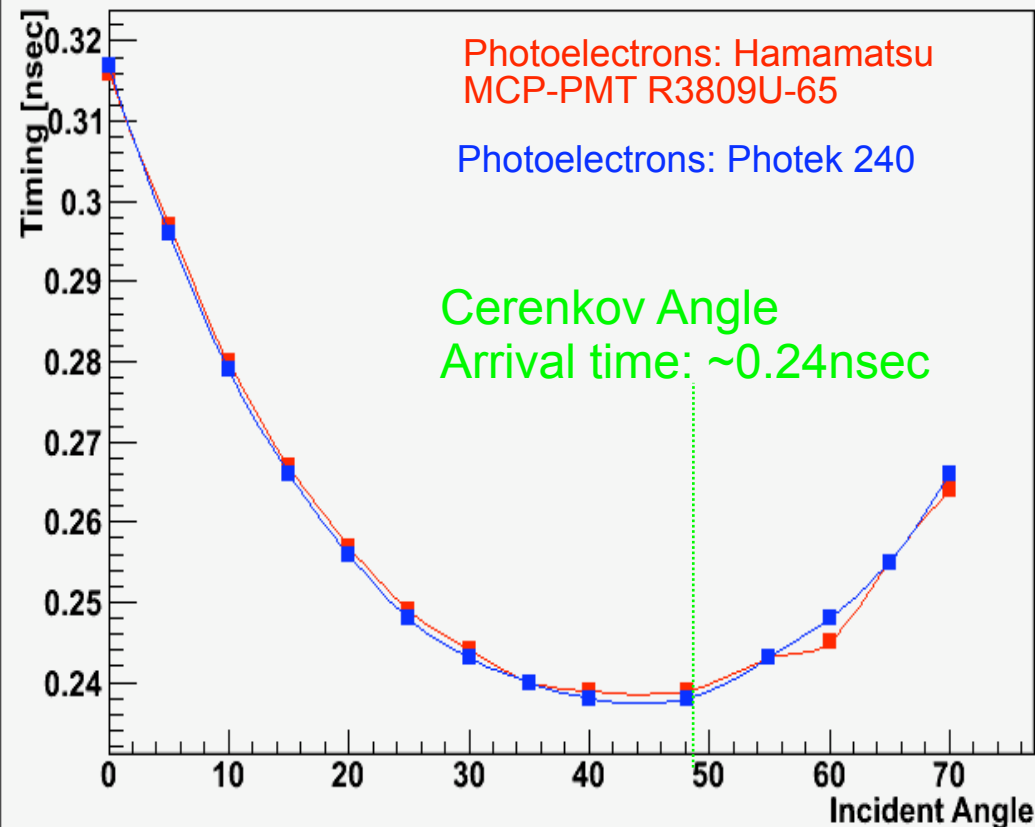
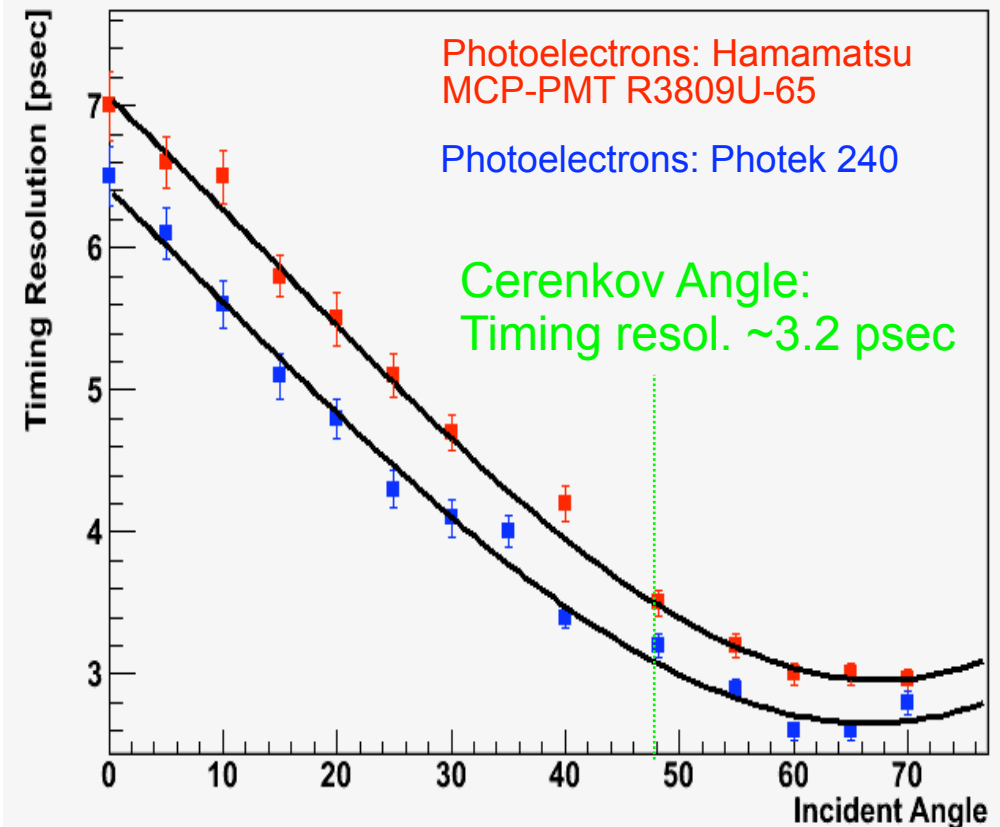


Fig. 16: Timing resolution versus incident angle

A graph Showing Average Timing Resolution vs. Incident angle



- Timing and timing resolution obtained using DCOG Method
- Cerenkov Angle: 48.2
- Time Transition Spread: 30 psec, Gain: 100
- Each data point is taken over 1000 events.
- Best timing resolution of ~2.8 psec at 65 degrees.**

Arrival Time and Timing-Resolution vs. Angle Incident Beam

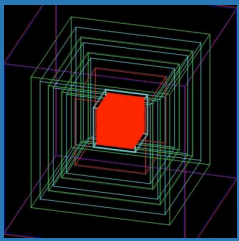
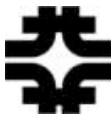


Fig. 15: Arrival Time vs. incident angle

A graph Showing Average Timing vs. Incident angle

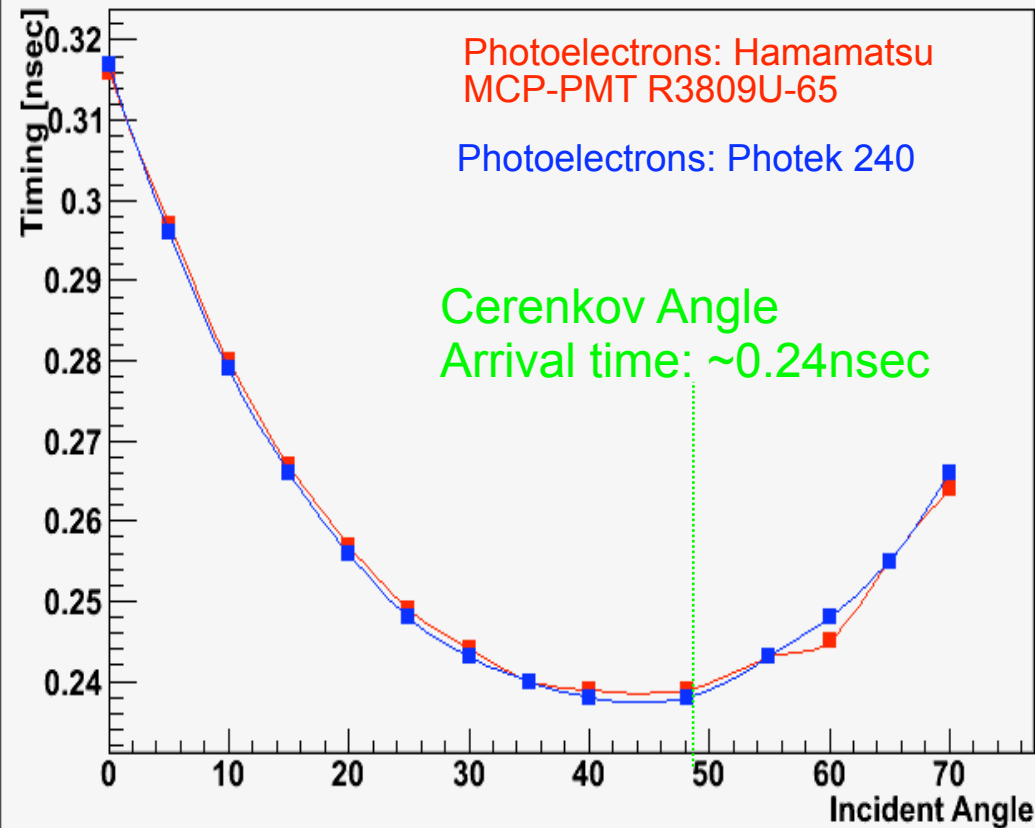
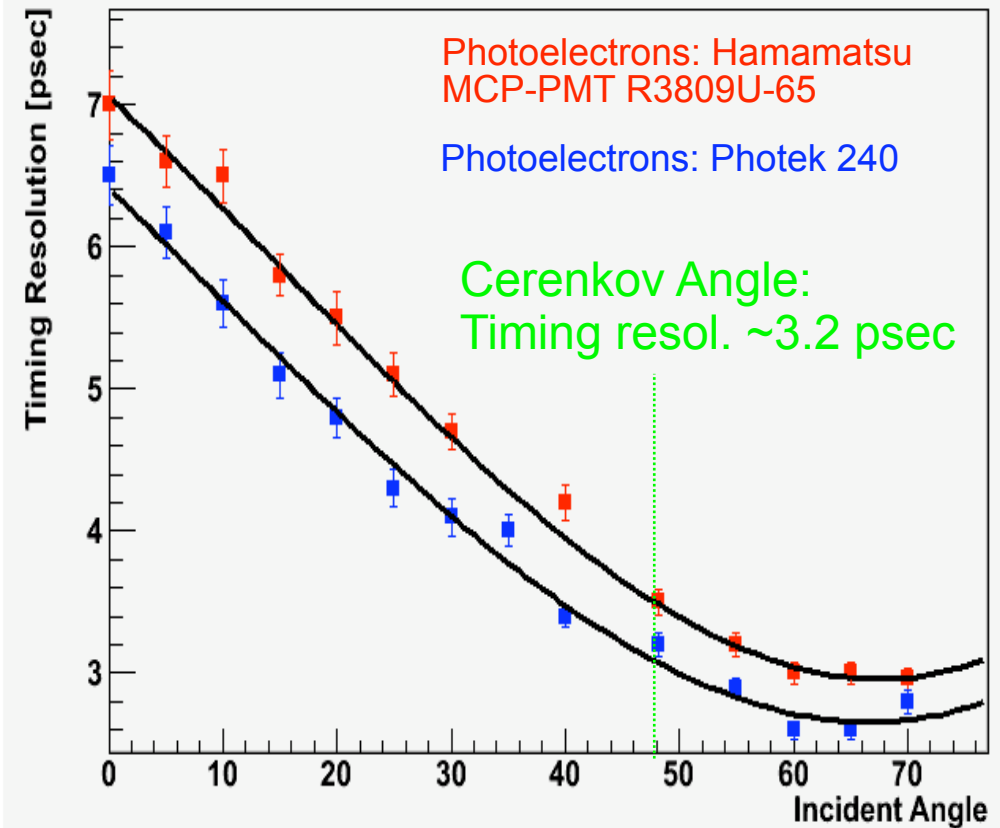


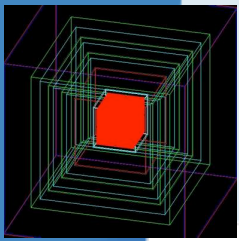
Fig. 16: Timing resolution versus incident angle

A graph Showing Average Timing Resolution vs. Incident angle



- Timing and timing resolution obtained using DCOG Method
- Cerenkov Angle: 48.2
- Time Transition Spread: 30 psec, Gain: 100
- Each data point is taken over 1000 events.
- Best timing resolution of ~2.8 psec at 65 degrees.**

$n = 1.5$
NO DISPERSION!
100% Light Collection efficiency!

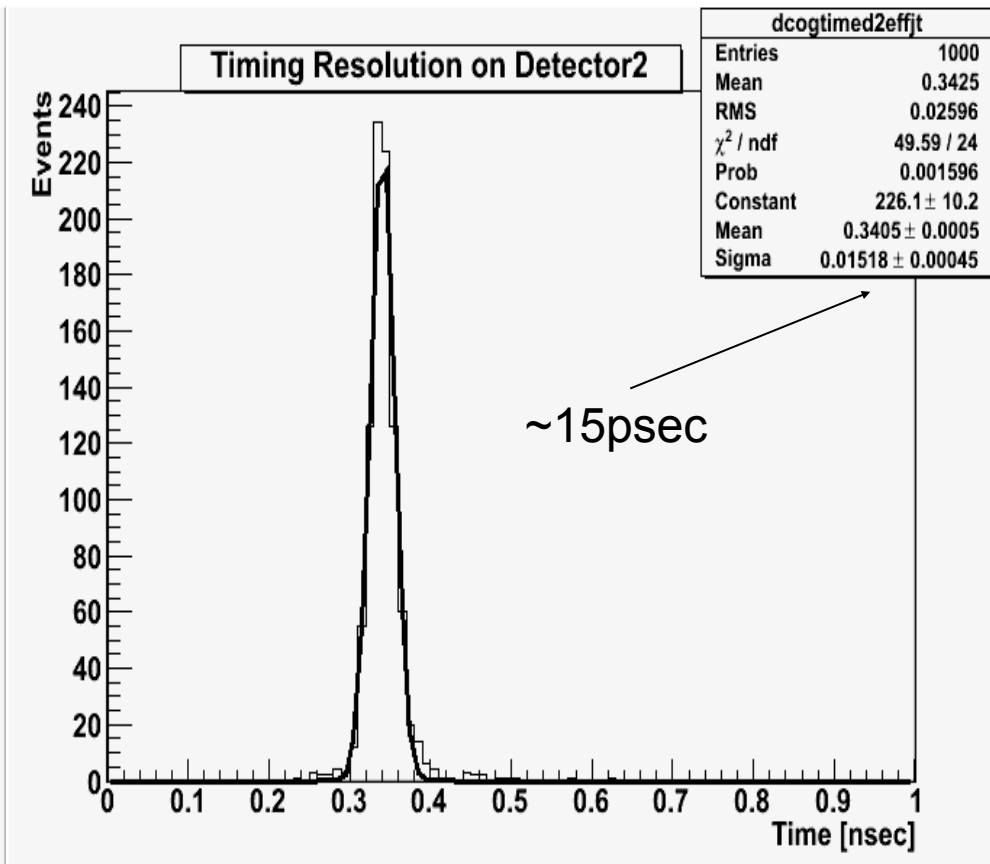
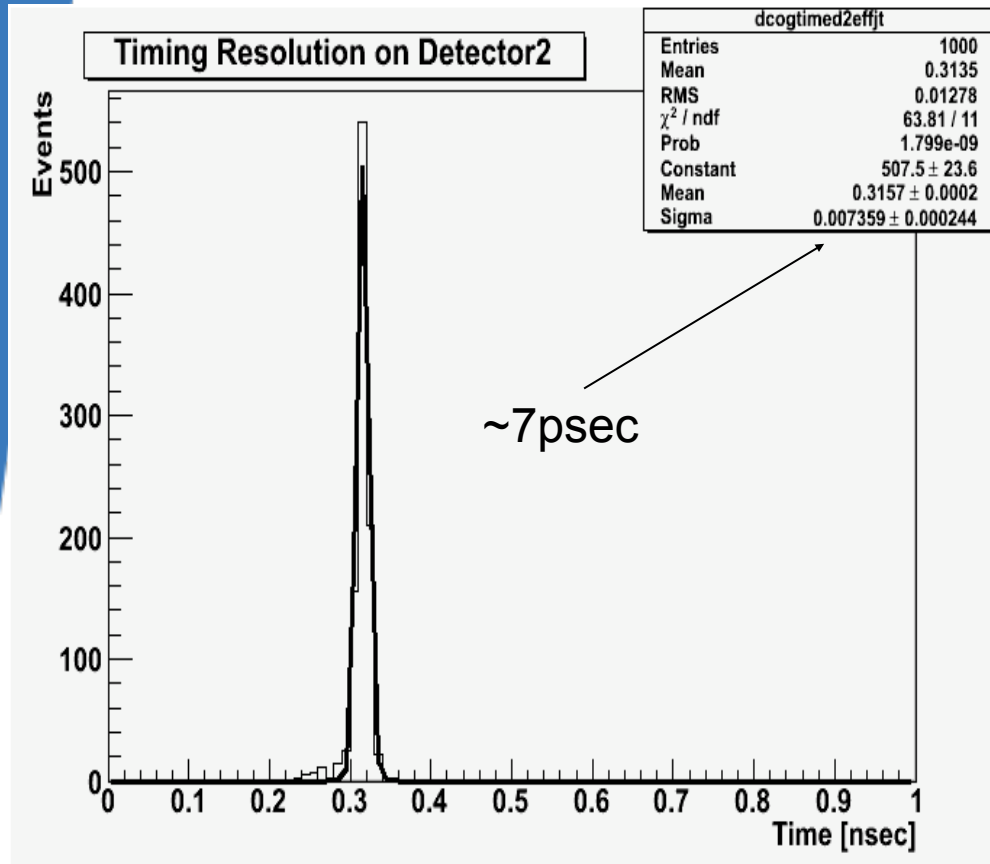


Timing Resolution (Revised)

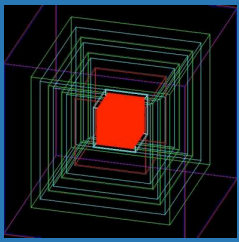


Fig. 17: Timing resolution Without Dispersion and 100% LCE

Fig. 18: Timing Res. With Dispersion and 60% LCE



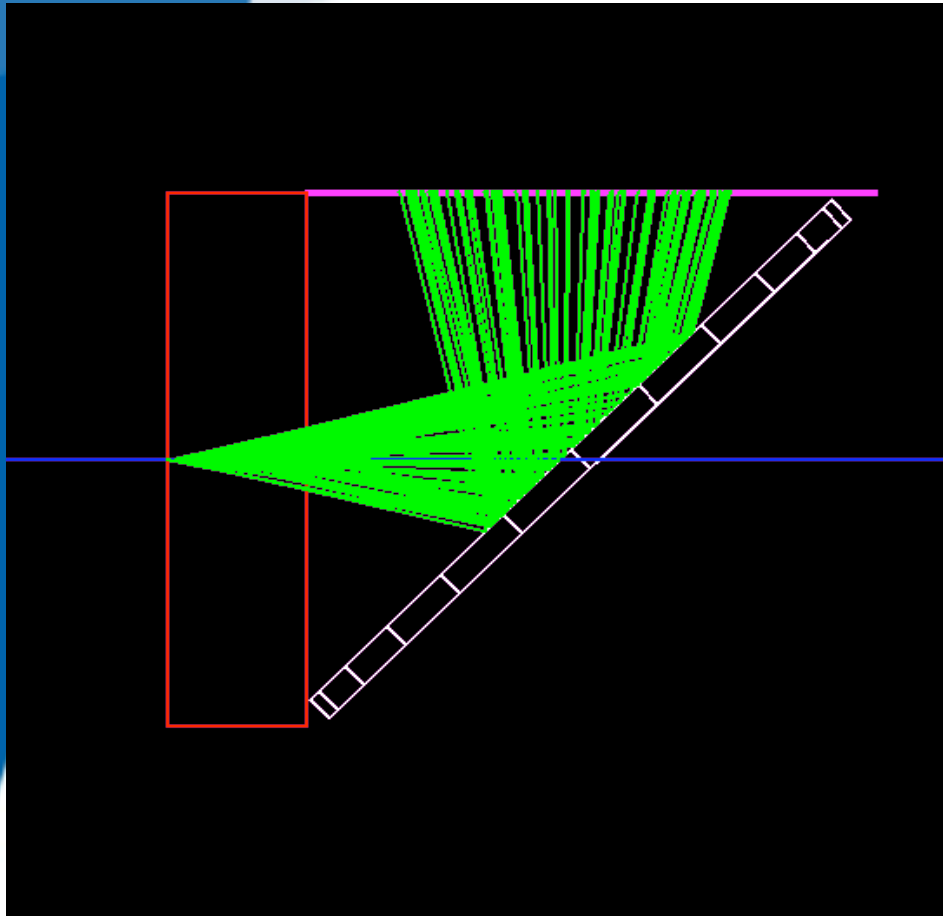
- LCE: Light Collection Efficiency
- Timing and timing resolution obtained using DCOG Method
- Cerenkov Angle: 48.2
- Time Transition Spread: 30 psec, Gain: 100
- Each data point is taken over 1000 events.



Simulation of the Aerogel Counter



Fig. 20: Aerogel Simulation Set-up



Refractive Index: 1.0306

Aerogel (SiO_2) Dimensions:
4cm X 4cm X 1.1cm

Detector Dimensions (Photek):
dia. 4.1cm

Plane Elliptic Mirror:
radx: 3.8cm
rady: 5.3cm

Mirror Tilt: 45 degrees

Optical path length from aerogel
surface to detector: 4.0 cm

Incident protons @ 200GeV

Material Properties of Aerogel

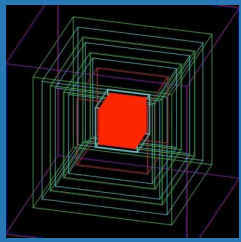
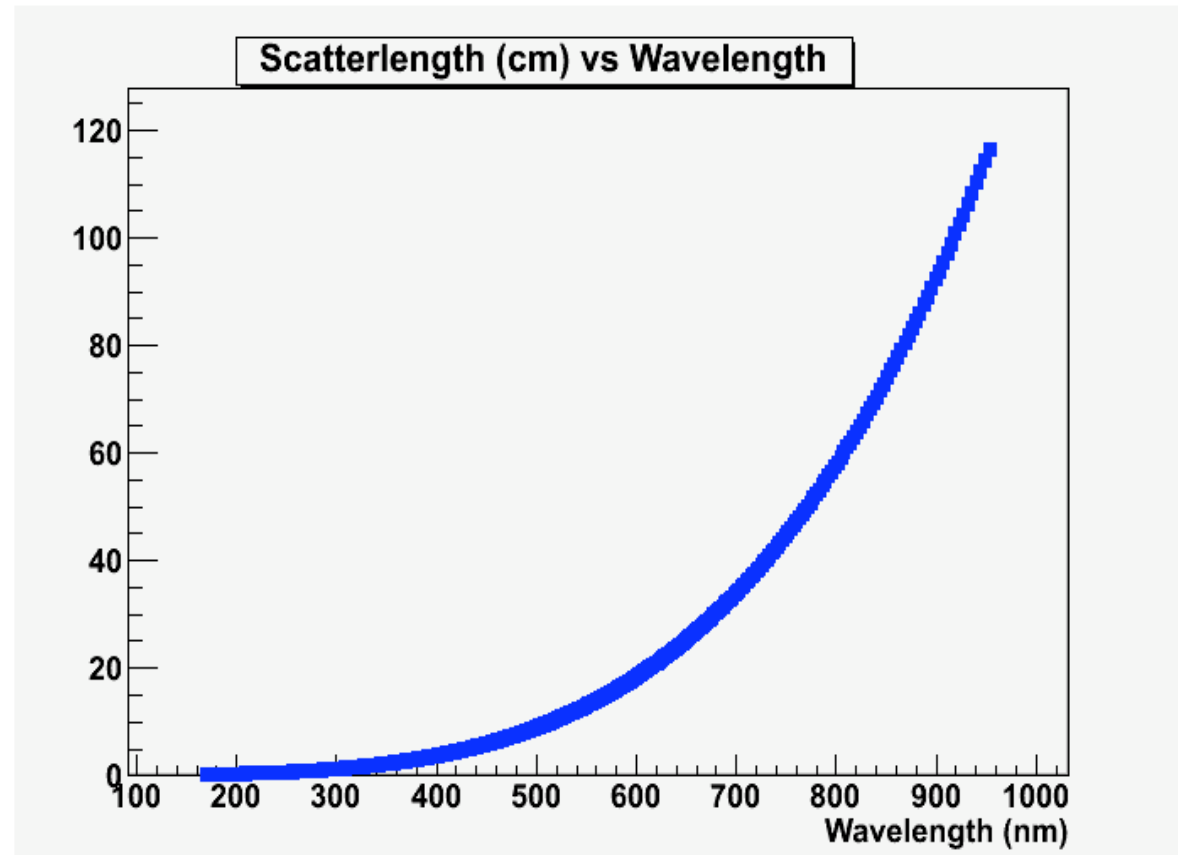


photo of Aerogel block



Fig. 21: Scatter length (cm) vs. Wavelength for Aerogel



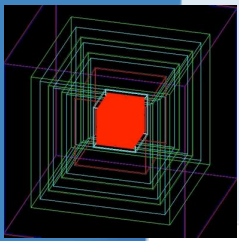
Refractive Index: 1.0306 (Lowest of any known solid)

Density: $\sim 0.2 \text{ g/cm}^3$

Negligible dispersion.

Absorption length: $\sim 62 \text{ cm}$

Values obtained from a Geant4 example for
Rich Detector simulation for LHCb: <http://www-geant4.kek.jp/lxr/source/examples/advanced/Rich/>



Photon Hits at Detector



Fig. 22: Photon Hits at Detector

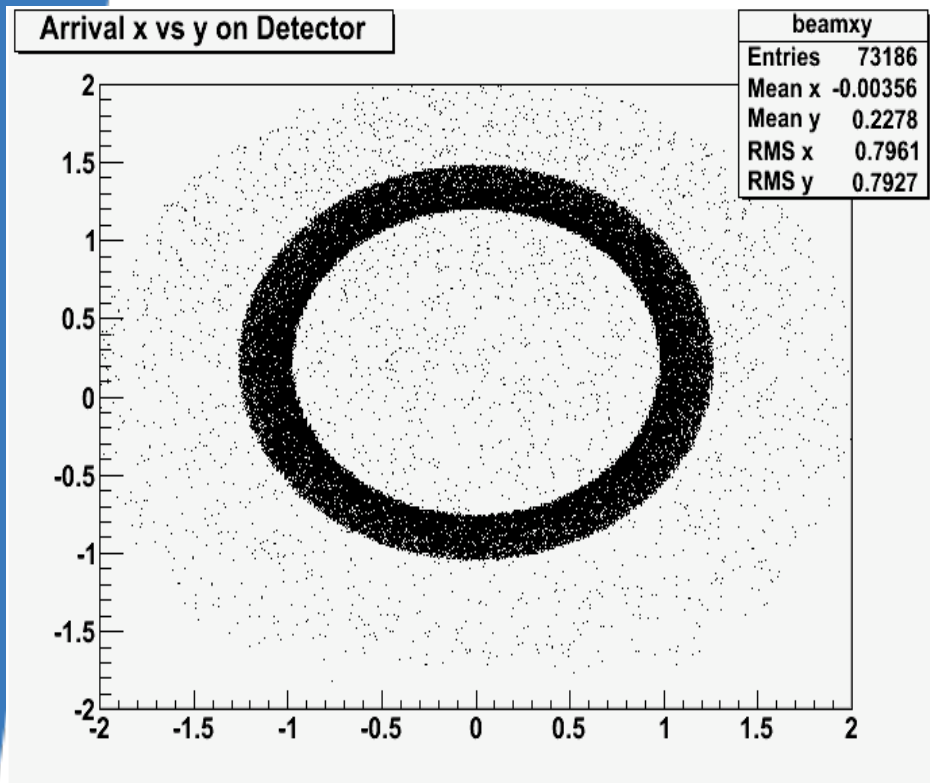
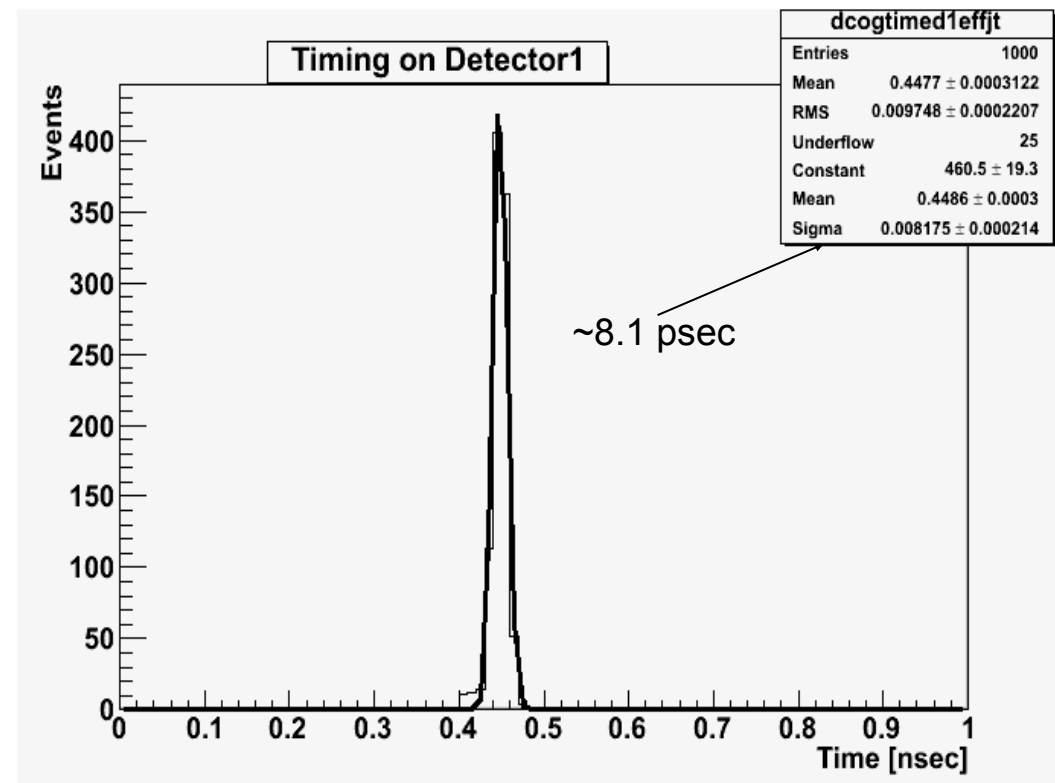


Fig. 23: Timing resolution for a 1.1cm Aerogel Tile



- 1000 Events with Rayleigh Scattering
- 1.1 cm Aeorgel Tile
- LCE 60%
- Timing res. obtained using DCOG method
- Timing res.: ~ 8.1 psec**

Increasing the number of 1.1cm Tiles

Fig. 24: Photon hits for 1 x 1.1cm Tile

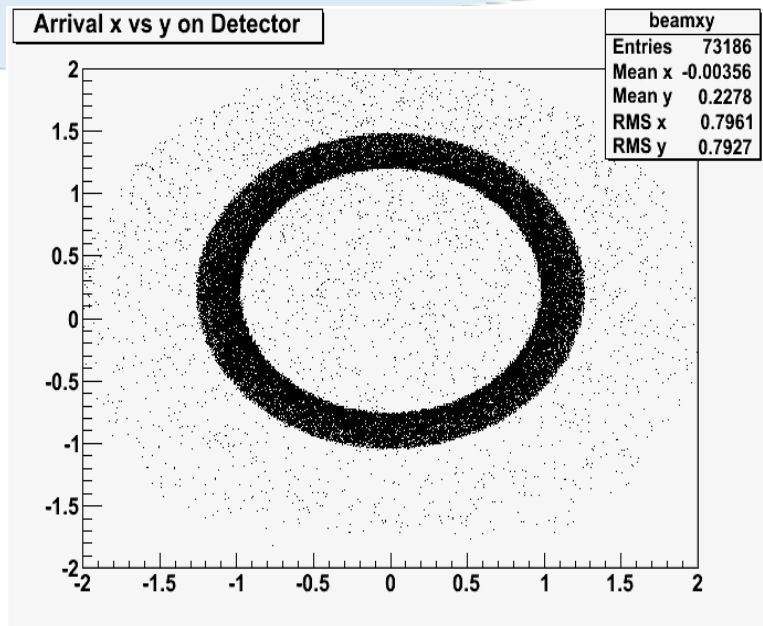


Fig. 25: Photon hits 2 x 1.1cm Tile

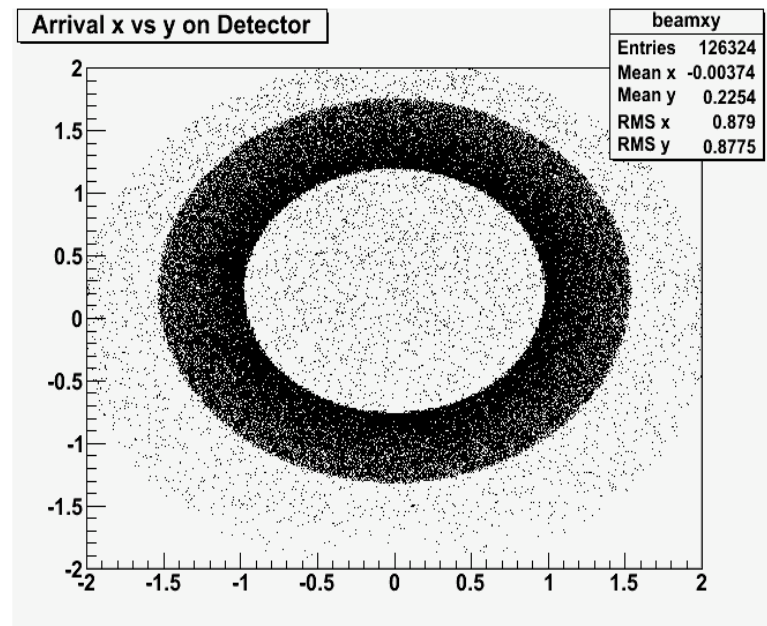


Fig. 26: Photon hits for 3 x 1.1cm Tile

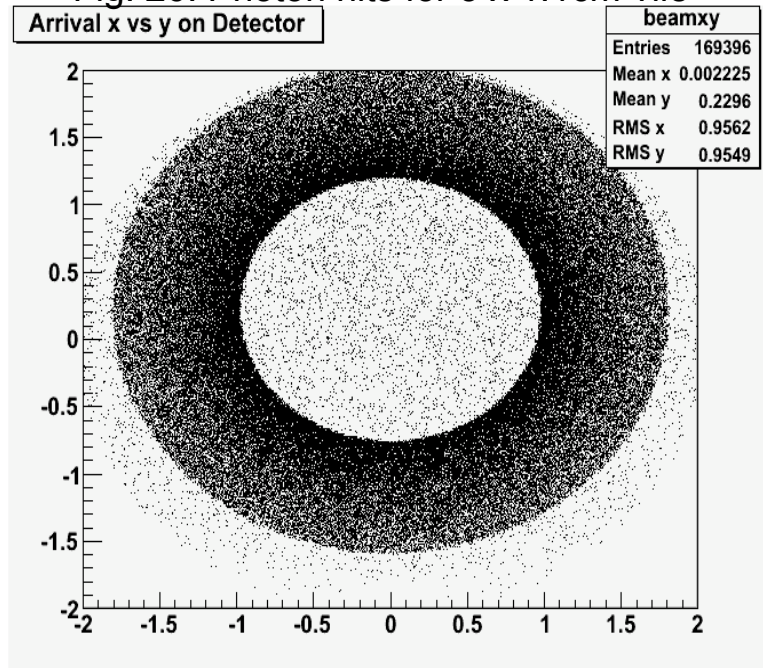
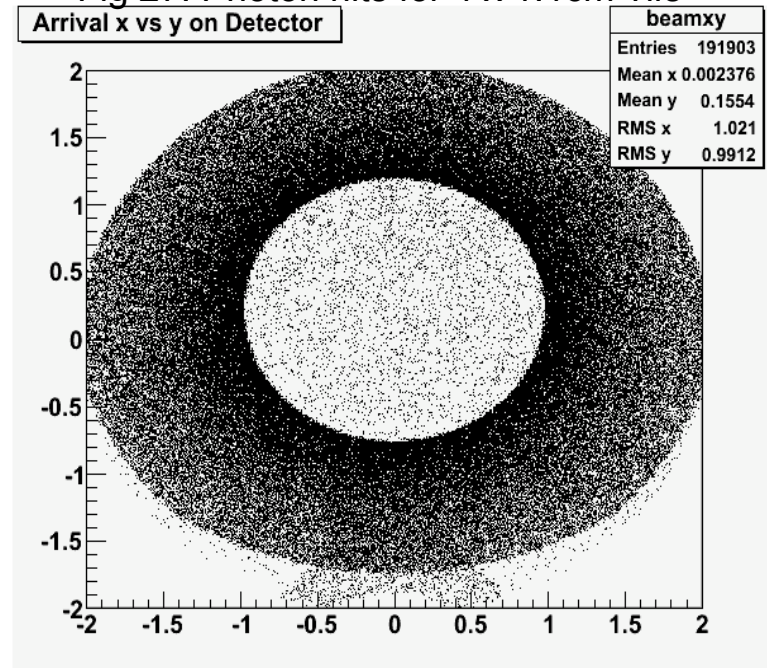
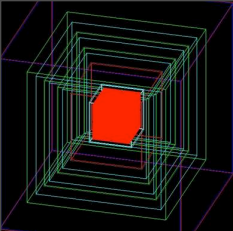


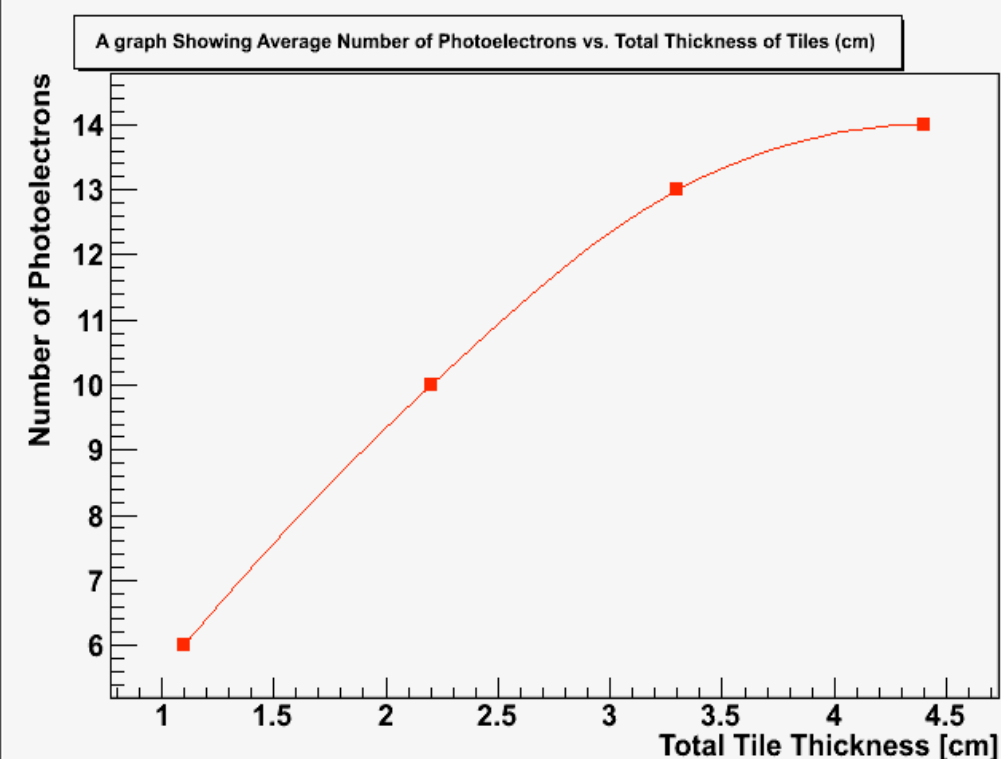
Fig. 27: Photon hits for 4 x 1.1cm Tile





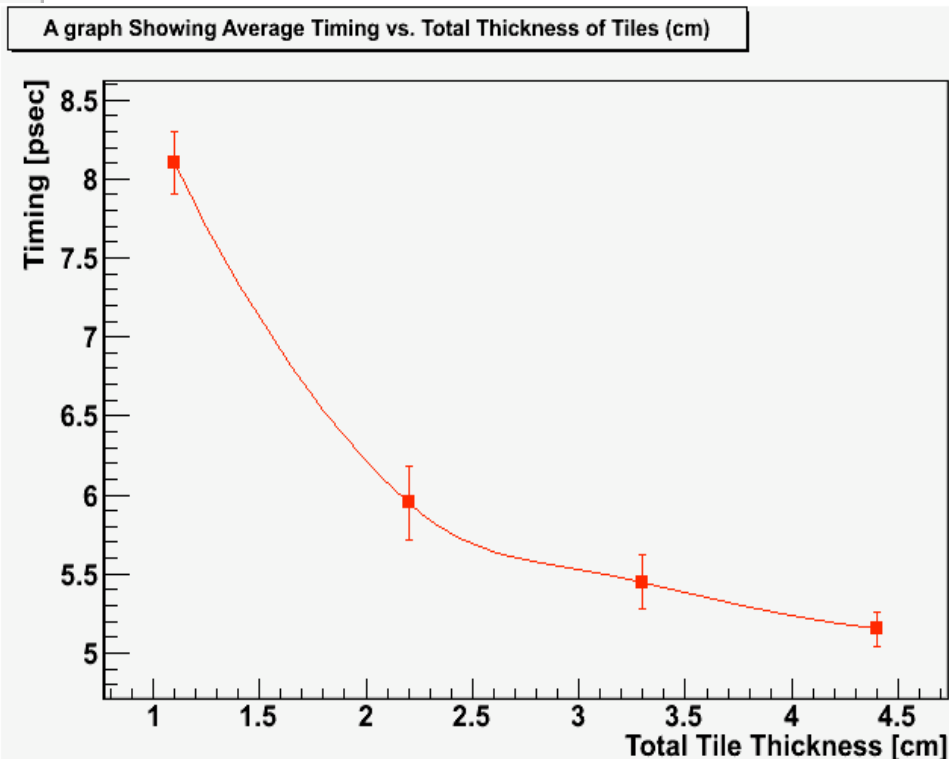
Varying the Number of 1.1 cm Tiles

Fig. 28: Number of Photoelectrons vs. Total Tile Thickness

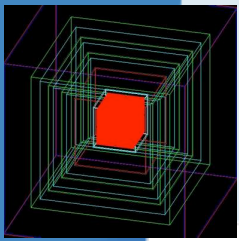


1000 Events with Rayleigh Scattering
Time Transition Spread: 30 psec
Gain: 100
Light Collection Efficiency (Photek): 60%

Fig. 29: Timing Resolution vs. Total Tile Thickness



Timing Resolution levels off
with increase in total tile
thickness.



Effect of Rayleigh Scattering



Fig. 30: Photon Wavelength Spectrum at Detector

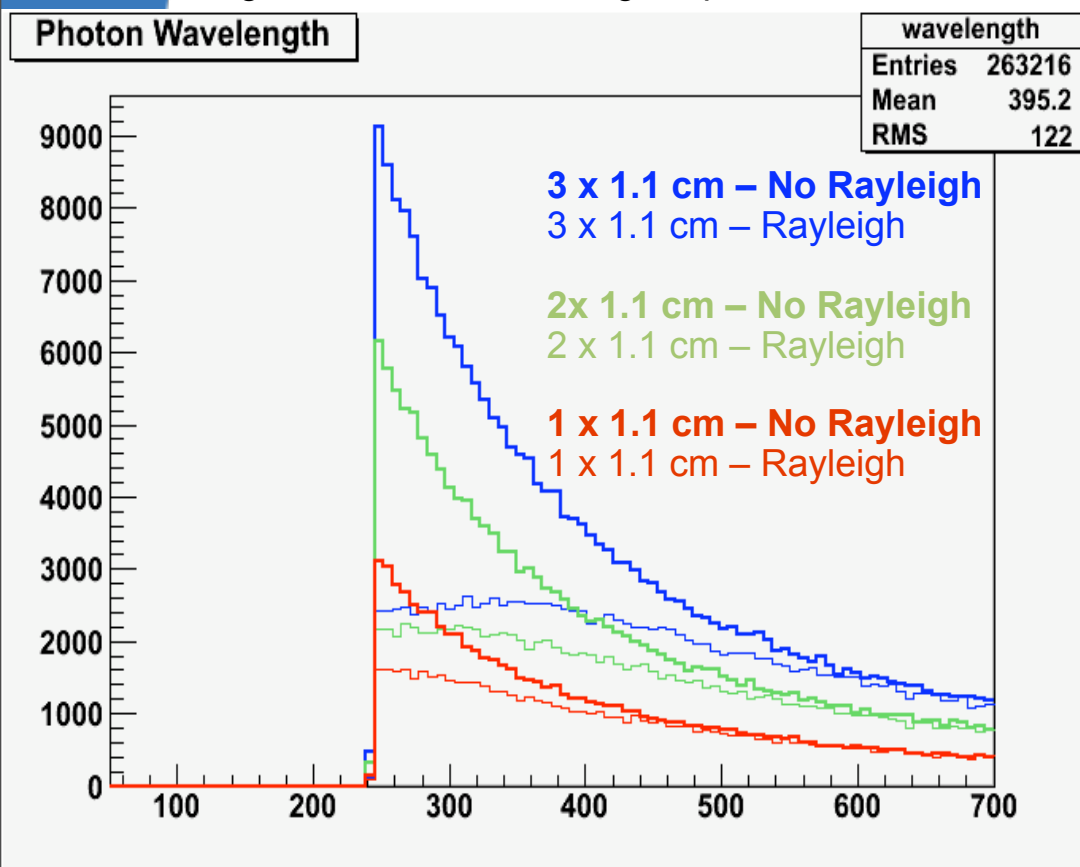


Fig. 17 compares wavelength spectrum of photons arriving at the detector for the cases of one, two and three 1.1 cm Aerogel tiles. The bold lines represent the simulated wavelength spectrum in the case of no Rayleigh Scattering and the thin lines represent the spectrum with Rayleigh Scattering.

Fig. 31: Efficiency Spectrum

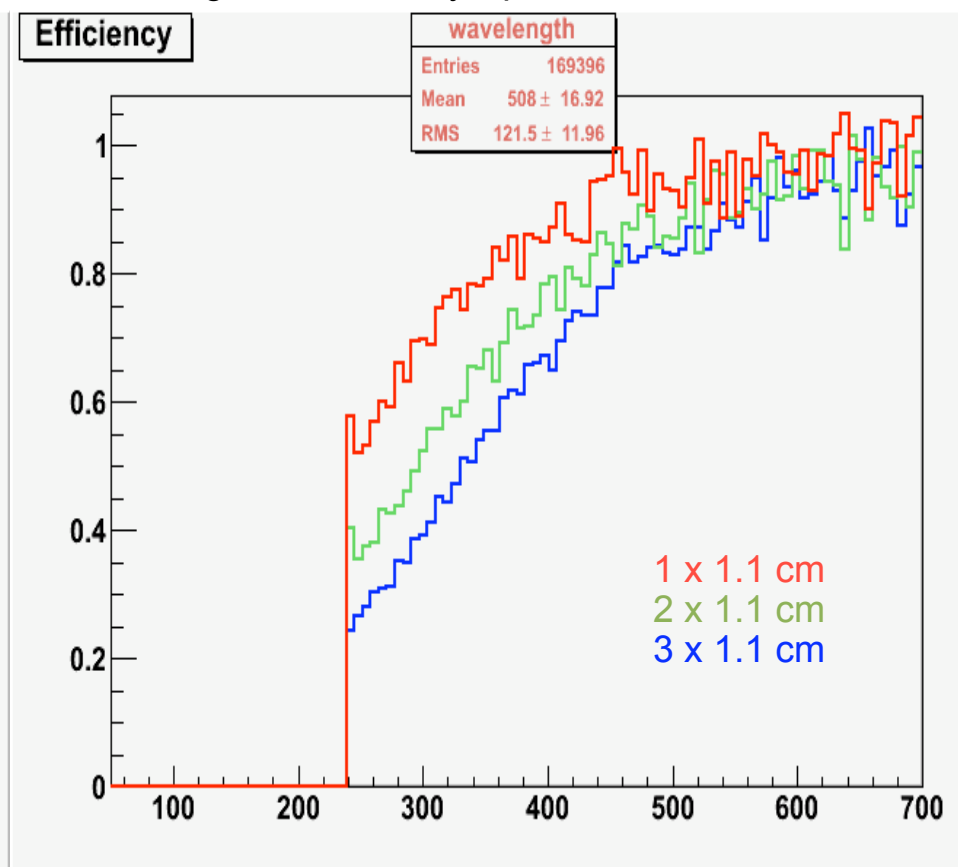
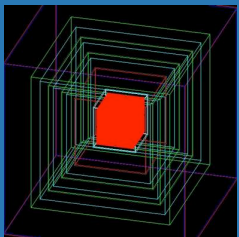
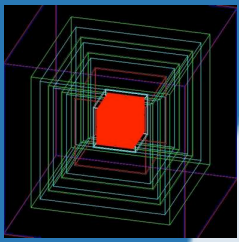


Fig. 18 represents the wavelength spectrum of the proportion of photons that reaches the detector after Rayleigh Scattering.



Future Work

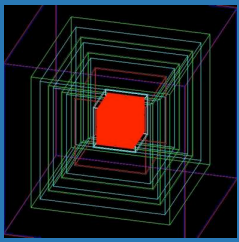
- Compare DCOG with other methods of obtaining timing resolution.
- Add blue filter in quartz bar simulation.
- Investigate systematic errors in Aerogel experiment. Explore ways to optimize experiment.
- Explore ways to 'focus' the cerenkov light leaving the aerogel radiator onto a detector farther away.
- Find ways to add electronic effects to the detector response simulations.
- ...much much more.



Acknowledgments

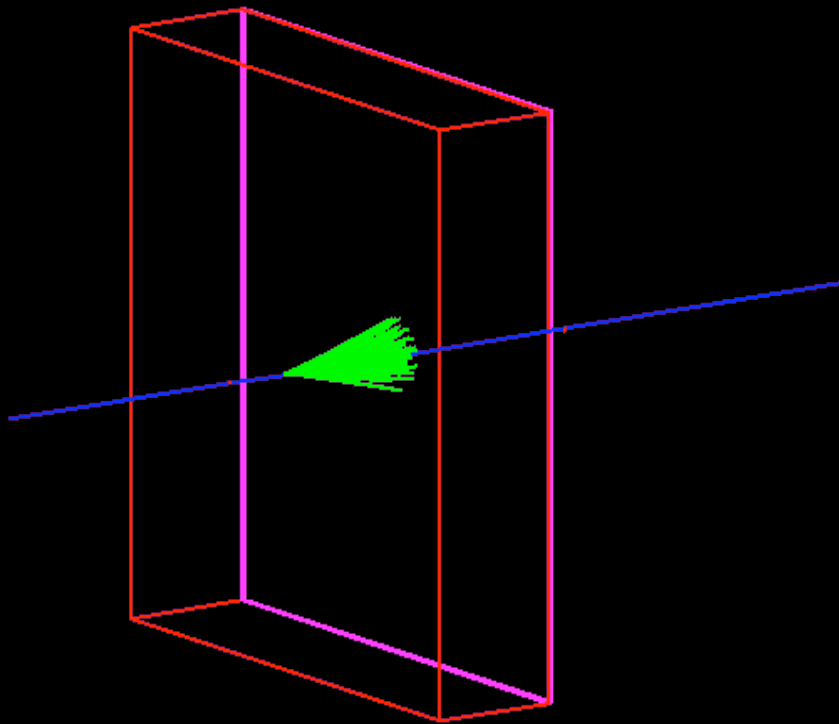
- Hans Wenzel (advisor)
- Mike Albrow and Sasha Pranko
- Dual readout calorimetry group
- SIST Program coordinators:
 - Dianne Engram
 - Jamieson Olsen
 - Linda Diepholz
 - ... and others.

The following are some additional slides that might help in explaining a few questions.

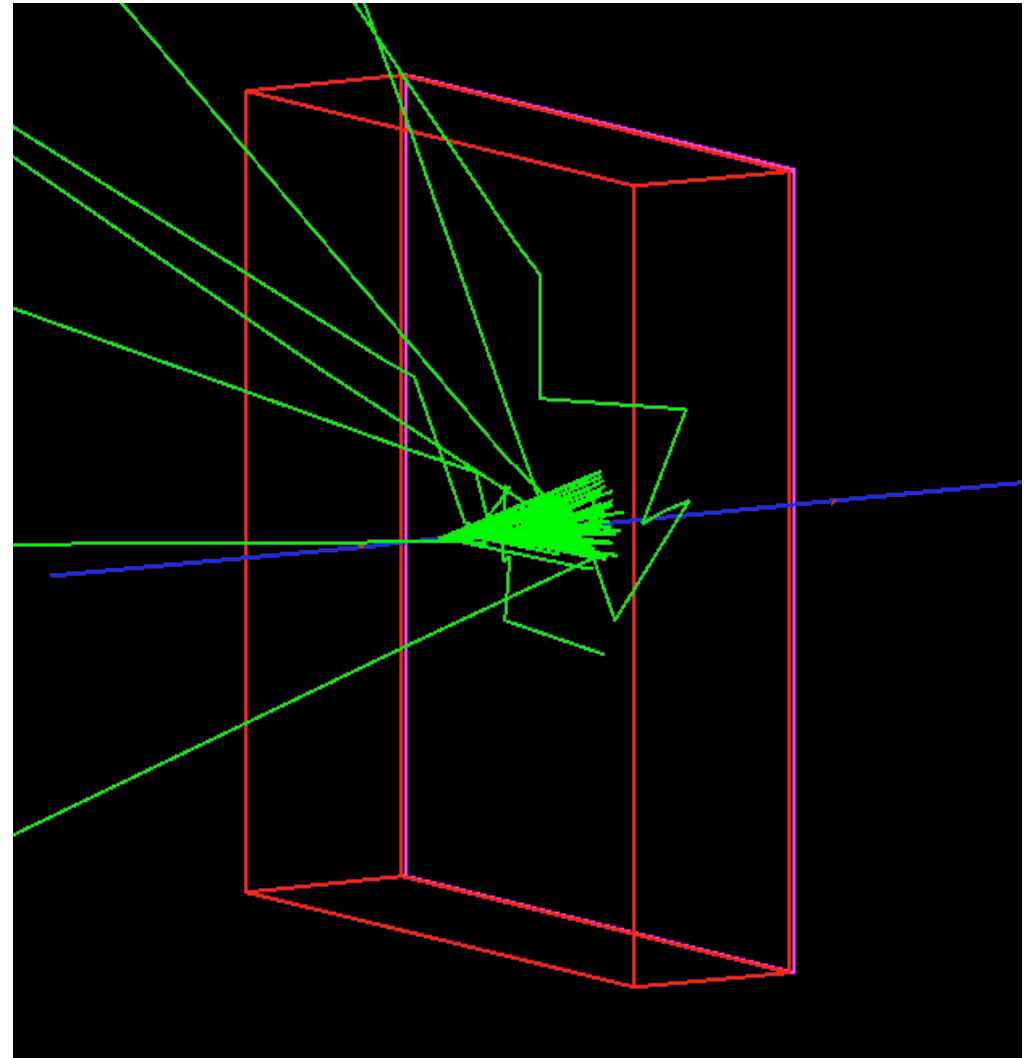


Simulation of Aerogel Radiator

Refractive Index: 1.0306



Without Rayleigh Scattering



With Rayleigh Scattering

~10% loss of Photons

Why Cerenkov Radiation?

We can use the properties of cerenkov light for particle ID, time of flight (TOF) measurements and fast timing.

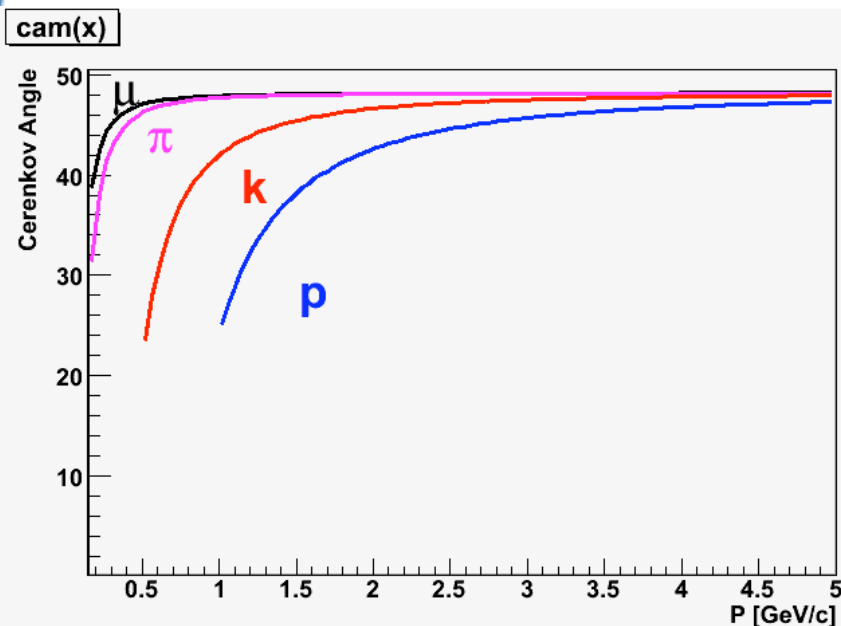


Fig. 5: Cerenkov Angle versus particle momentum through a medium of refractive index 1.5

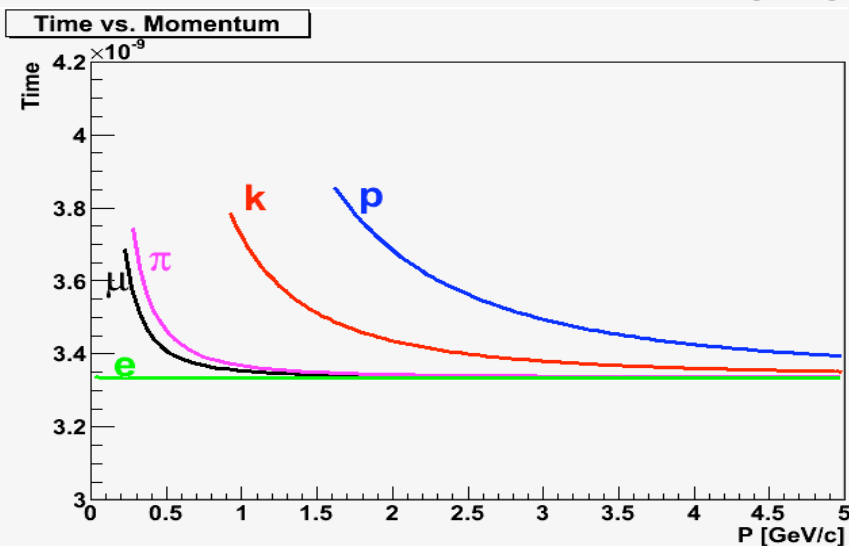
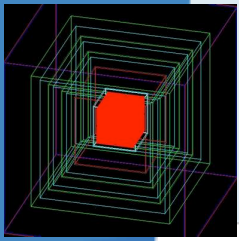
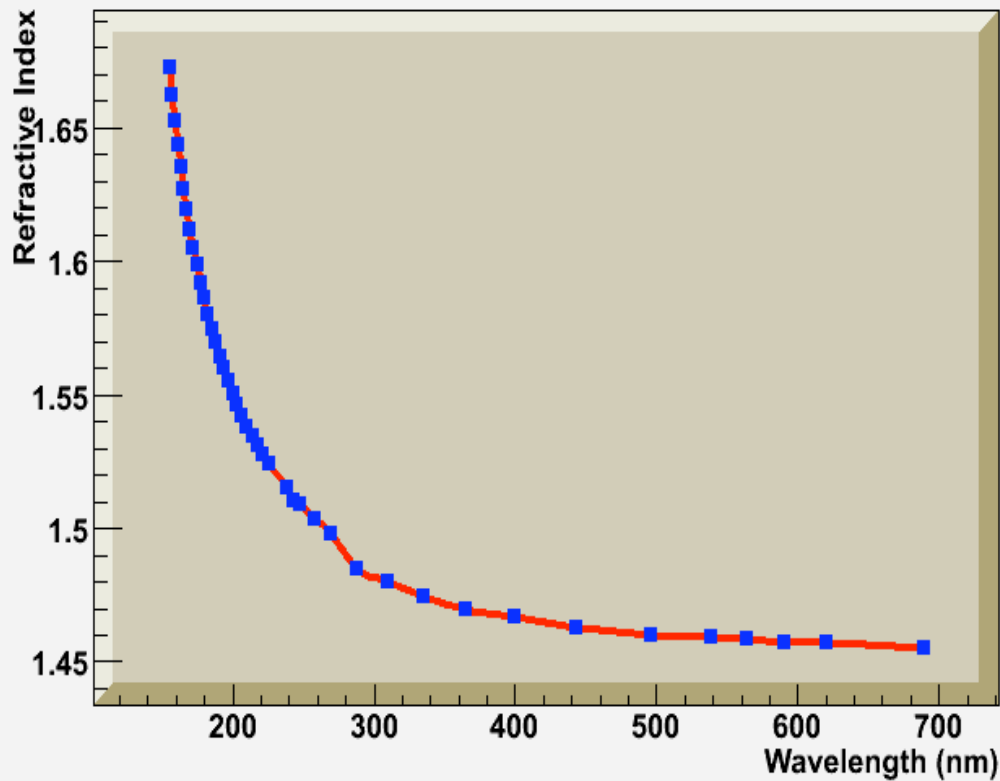


Fig. 6: Time taken for a proton, kaon, muon, pion and an electron to travel 1 meter versus momentum.

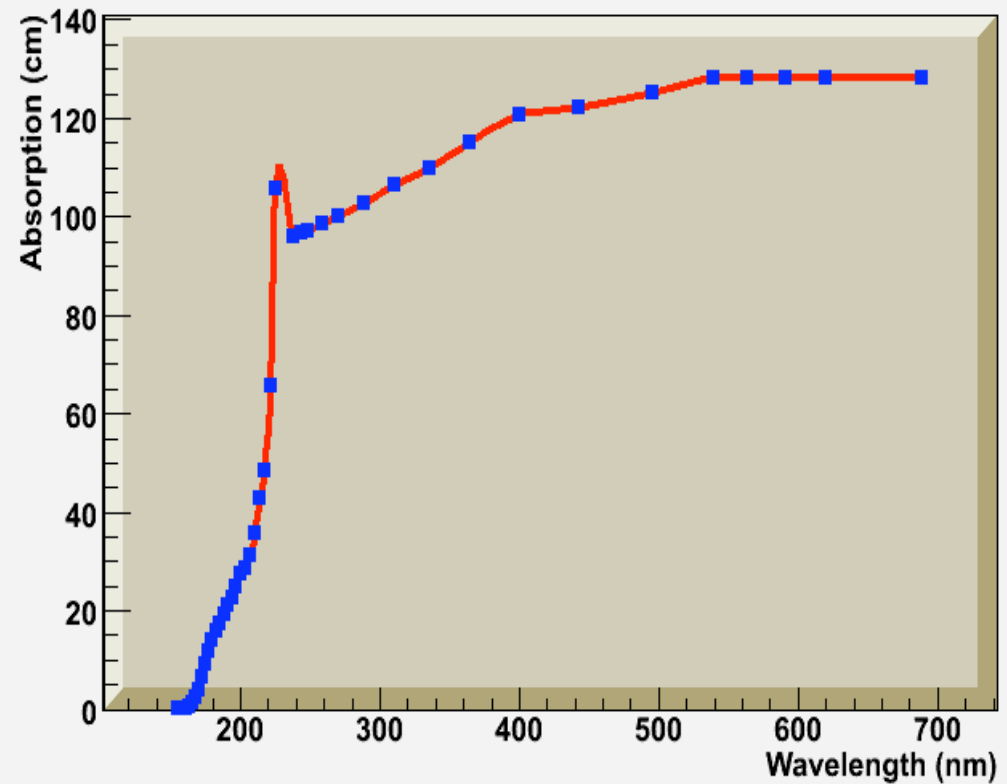


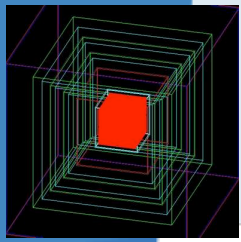
Quartz Bar Properties

Refractive Index vs.Wavelength



Absorption vs.Wavelength

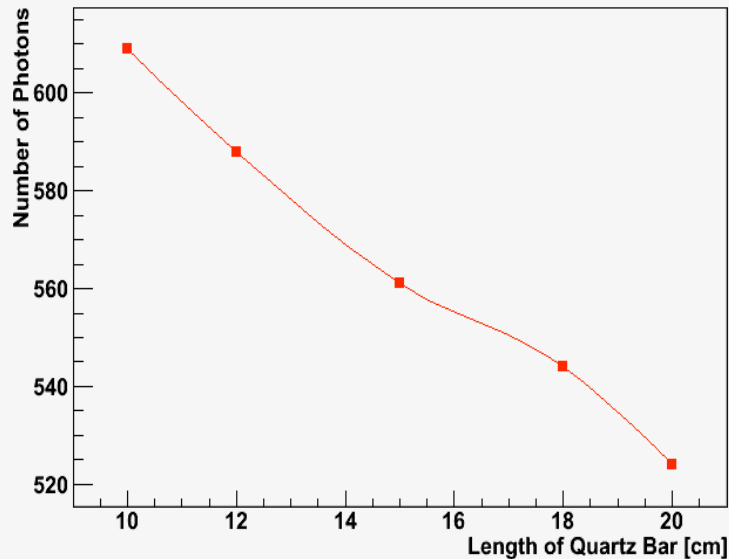




Varying Length of Quartz bar

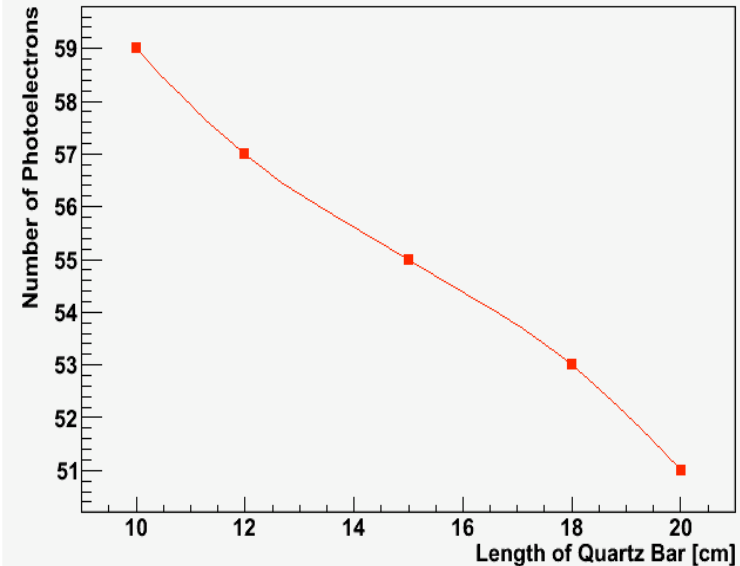
Number of Photons arriving at detector vs. Length of Quartzbar.

A graph Showing Average Number of Photons vs. Length of Quartz Bar(cm)



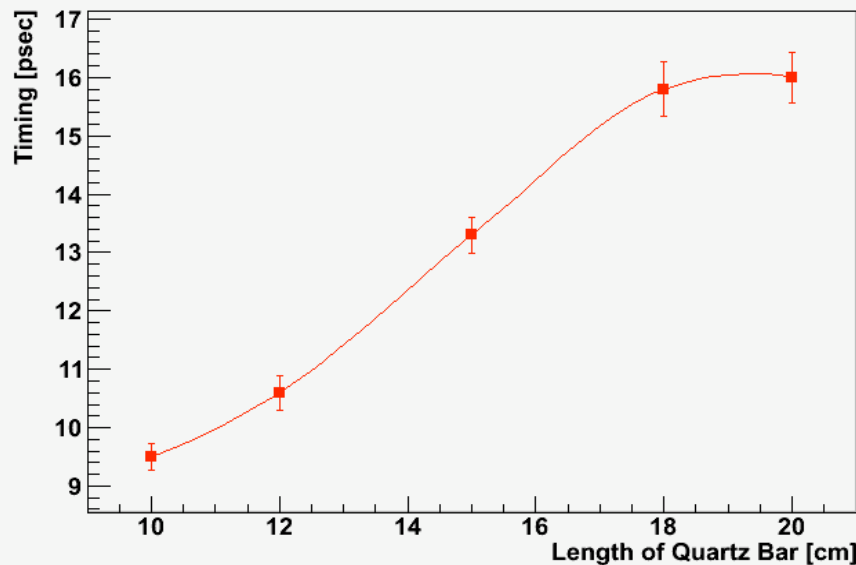
Number of Photoelectrons vs. Length of Quartz bar.

A graph Showing Average Number of Photoelectrons vs. Length of Quartz Bar (cm)

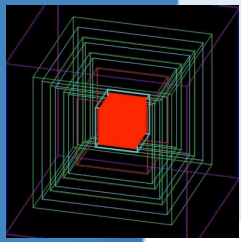


Timing Resolution vs. Length of Quartz bar.

A graph Showing Average Timing vs. Length of Quartz Bar(cm)



- 1000 Events with Rayleigh Scattering and dispersion
- Time Transition Spread: 30 psec
- Gain: 100
- Light Collection Efficiency (Photek): 60%
- Incident beam angle: 48.2 degrees
- Quartz bar thickness: 6mm**



Varying Thickness of Quartz bar

Number of Photons arriving at detector vs. Thickness of Quartzbar.

Number of Photoelectrons vs. Thickness of Quartz bar.

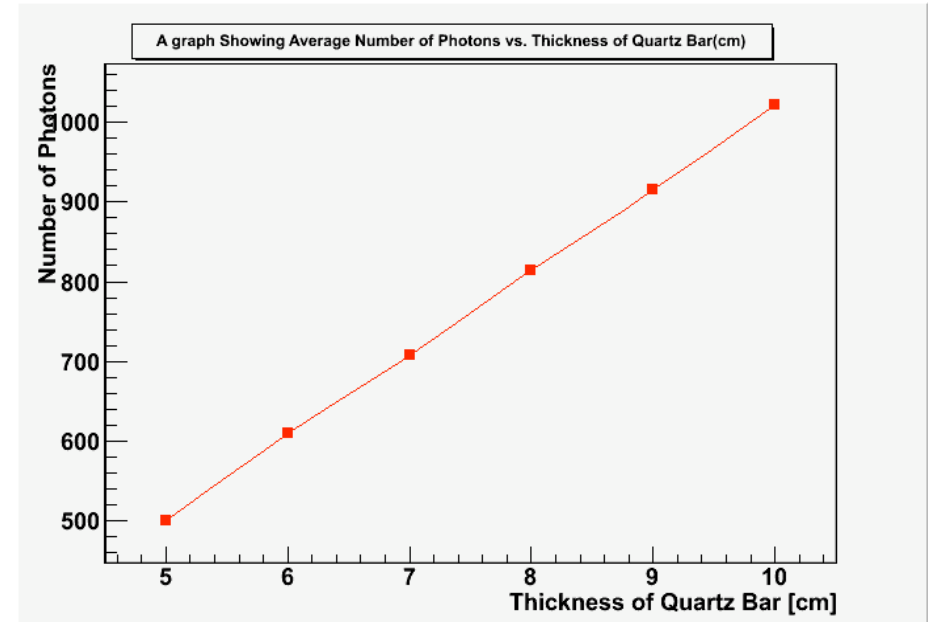
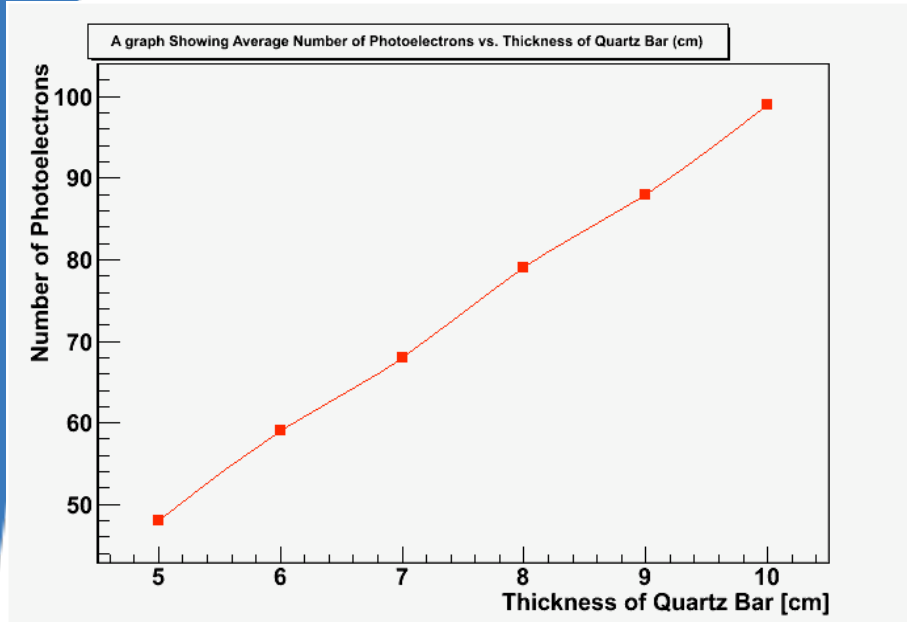
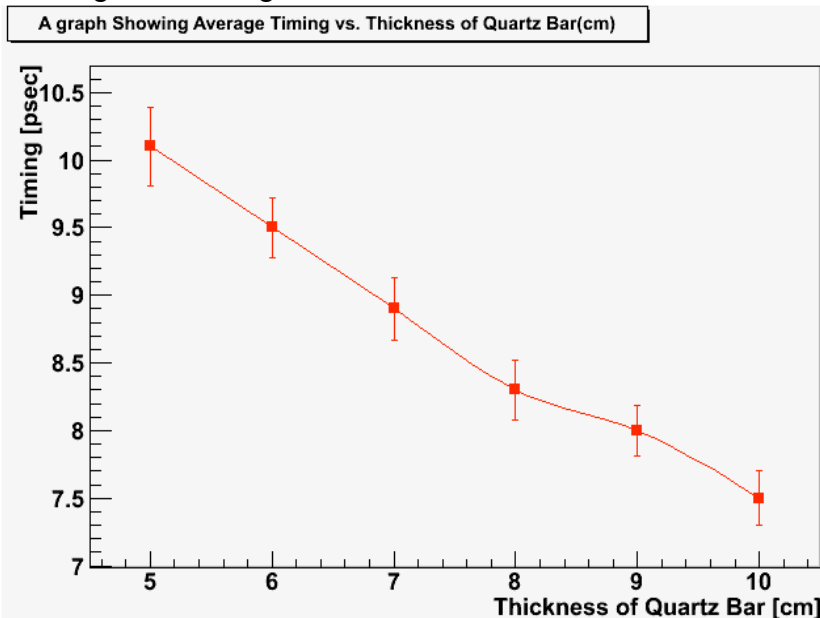


Fig. 26: Timing Resolution vs. Thickness of Quartz bar.



- 1000 Events with Rayleigh Scattering and dispersion
- Time Transition Spread: 30 psec
- Gain: 100
- Light Collection Efficiency (Photek): 60%
- Incident beam angle: 48.2 degrees
- Quartz bar Length: 10 cm**